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N-body and hydrodynamical simulations of star clusters and star forming regions

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<u>OUTLINE</u>

1. Introduction: why young star clusters and star forming regions?

2. N-body simulations without gas and with gas

3. Synergy between simulations and data of young / open clusters (Gaia ESO survey, Gaia, VISTA Magellanic Cloud survey, ...)

4. What we use and what we need

1. Why young star clusters and star forming regions?

- ~ 80 % of stars thought to form in star clusters (Lada & Lada 2003)
- \rightarrow BUILDING BLOCKS OF GALAXY DISCS



2. N-Body simulations with gas / without gas

Modelling star clusters requires 3 ingredients (not necessarily in the same simulation):

i- dynamics

most star clusters have shorter two-body relaxation time than lifetime

ii- stellar evolution

most properties of star clusters depend on interplay between dynamics and stellar evolution e.g. mass loss by massive stars changes star cluster potential → affect dynamics

iii- gas physics:

clue to understand embedded star clusters and infant mortality

- **2.** N-Body simulations with gas / without gas
- i- Dynamics of star clusters: Direct N-body simulations
 - solve Newton equation directly
 → high accuracy dynamics
 - special purpose hardware such as graphics processing units (GPUs)
 - 1:1 correspondence star-particle



DETAILS ALREADY IN MARIO'S TALK

(e.g. MM+ 2013; MM & Bressan 2013; Trani, MM, Bressan 2014; Ziosi, MM+ 2014; MM+ 2015)

2. N-Body simulations with gas / without gas

- i- Dynamics of star clusters: Direct N-body simulations
- ii Stellar evolution: stellar evolution can be added in direct-N-body simulations:
 - each particle is a star with physical mass, radius, luminosity, temperature, metallicity changing in time
 - stellar winds for MS and post-MS
 - recipes for formation of black holes and other remnants



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Example: movie of dynamics+stellar evolution KIRA for dynamics (Portegies Zwart+ 2001) + SEVN code for stellar evolution (Spera, MM & Bressan 2015)

- **2.** N-Body simulations with gas *I* without gas
- i- Dynamics of star clusters: Direct N-body simulations
- ii Stellar evolution: stellar evolution can be added in direct-N-body simulations:
- iii Gas physics
 - generally not coupled with direct N-body but with collisionless N-body
 - essential to model collapse of cloud
 - recipes for cooling, radiative transfer, chemistry, magnetic fields



70 pc

2. N-Body simulations with gas *I* without gas

i- Dynamics of star clusters: Direct N-body simulations

70 pc

ii – Stellar evolution: stellar evolution can be added 5 Myr in direct-N-body simulations:

iii – Gas physics

- generally not coupled with direct N-body but with collisionless N-body
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- recipes for cooling, radiative transfer, chemistry, magnetic fields

3. Synergy between simulations and major current surveys

EXAMPLE: Gaia ESO Survey (GES)

sample of embedded, young and open star clusters (all stages of star cluster life are included in the same survey)



3. Synergy between simulations and major current surveys

Our simulations predict NO ENERGY EQUIPARTITION in OPEN CLUSTERS (Spera, Mapelli & Jeffries 2016, MNRAS)

NO EQUIPARTITION MEANS NO DYNAMICAL EQUILIBRIUM

<u>5 pc</u>



A PREDICTION THAT THE GES CAN TEST IN MANY NEARBY CLUSTERS

- 4. What we use and what we need?
- WITHOUT GAS: WE NEED GPUs
- WITH GAS: GPUs or >16 CPUs per run (>128 Gb RAM)

@ INAF - Padova we have

- 3 NVIDIA Tesla GPUs
- 1 small SERVER (64 cores, 256 Gb RAM)
- 40 Tb storage



TOTAL EXPENSE ~ 30 000 EUR

ALL BOUGHT BY OUR TEAM (PI: Mapelli) thanks to COMPETITIVE GRANTS (FIRB, Merac, PRIN-INAF) not a single EURO from FFO (apart from electricity)

- 4. What we use and what we need?
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- WITH GAS: GPUs or >16 CPUs per run (>128 Gb RAM)

@ CINECA we obtained
 >4 M CPU/GPU hours through
 COMPETITIVE PROPOSALS
 (100% success rate)

BUT CINECA IS NO LONGER INVESTING IN NVIDIA GPU + QUEUES ARE LOOOOONG (> 1 week for a small job)



- 4. What we use and what we need?
- WITHOUT GAS: WE NEED GPUs
- WITH GAS: GPUs or >16 CPUs per run (>128 Gb RAM)

OUR DREAM: A Tier2 or Tier1 machine @ INAF

- equipped with at least 2 NVIDIA GPUS per NODE
- RAM > 128 Gb per NODE

It is expensive (1-2 M EUR x Tier 1) but better than each observatory (or each single groups) buying its own small machines

OUR BACKUP SCENARIO: At least try to negotiate with CINECA for the choice of its future machines



Our team:ForDyS (Formation and Dynamics of Stars) http://web.pd.astro.it/mapelli/group.html



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