Deep learning theory and application for astrophysics From machine learning basics to deep learning

Objective

Build a smart thermostat that regulates heating/cooling, predicting what the temperature will be on a given day.

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Challenge

Predicting the temperature is complex:

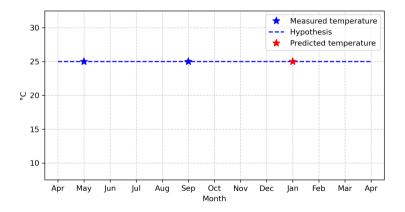
- Physical laws
- Influencing variables (e.g., external temperature)

- Historical temperature measurements
- Formulation of a hypothesis
- Estimate a mathematical function

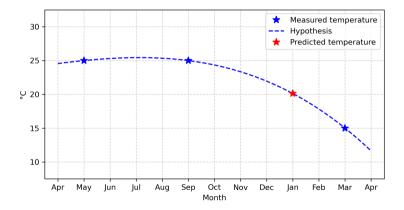
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Machine Learning

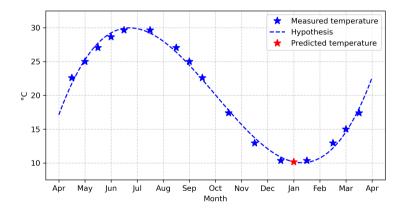
Science that recognizes patterns from limited examples.



Importance of examples



Importance of examples



- Dataset $\mathcal{D} = \{(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)\}$
- Feature x_i: data for prediction
- **Target** y_i: what we want to predict

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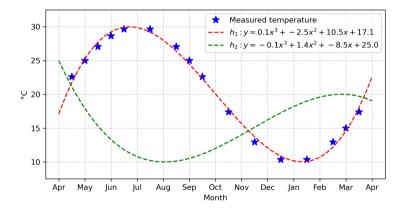
Objective

Find the hypothesis *h*:

 $h(x) \approx f(x), \forall x$

- Subset of hypotheses: model
- Family of hypotheses varies with parameters

Models and hypotheses



Model training

Loss function

Measures the error of the model

Loss function

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- Training objective:
 - Find parameters $heta^*$ that minimize the loss function $\mathcal L$
- Formally:

$$oldsymbol{ heta}^{*} = rgmin_{oldsymbol{ heta}} \mathcal{L}\left(\mathcal{D},oldsymbol{ heta}
ight)$$

Solving a machine learning problem

1. Model selection

- Suitable model for the problem
- Risks of incorrect choice

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2. Parameter optimization

- Find parameters for the best hypothesis
- Exploration of the parameter space \mathbb{R}^d

Loss optimization

- It is not enough for the model to perform well on training data
- We want it to perform well on data never seen during training

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Generalization capability

Correct predictions on test data

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Generalization capability

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Dataset split

- Training set $\mathcal{D}_{\text{train}}:$ training and optimization
- Test set \mathcal{D}_{test} : performance evaluation

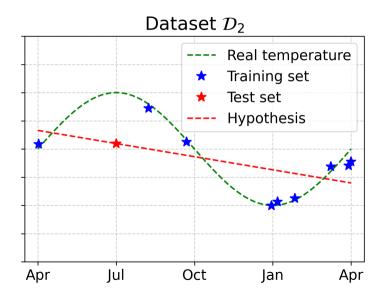
- Training loss $\mathcal{L}(\mathcal{D}_{train}, \theta)$
- Test loss $\mathcal{L}(\mathcal{D}_{test}, \boldsymbol{\theta})$

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- Test loss $\mathcal{L}(\mathcal{D}_{test}, \theta)$

Discrepancy

A model that performs well in training does not necessarily perform well in testing

Underfitting

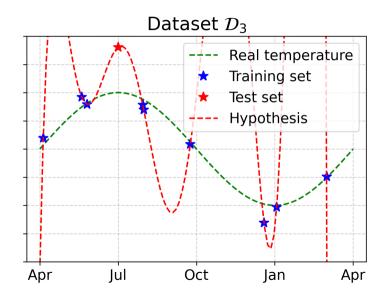


Definition

Inability to approximate the training data

- High errors on both training and test sets
- Limitation due to the simplicity of the model

Overfitting



Definition

The model learns the training data too well

- $\mathcal{L}(\mathcal{D}_{train}, \theta) \approx 0$ $\mathcal{L}(\mathcal{D}_{test}, \theta) \gg 0$

Possible approach

- Train different models on $\mathcal{D}_{\text{train}}$
- Evaluate performance on $\mathcal{D}_{\mathsf{test}}$
- \bullet Choose the model with the best performance on \mathcal{D}_{test}

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Problem

- Test set used for model selection
- "Contaminated" its role in generalization

Validation set

Estimate of generalization performance during training, without using the test set

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New division of the dataset

- Training set: training the parameters
- Validation set: model selection
- Test set: final evaluation

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New division of the dataset

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- Test set: final evaluation

Correct approach

- Divide \mathcal{D} into \mathcal{D}_{train} , \mathcal{D}_{val} , \mathcal{D}_{test}
- Train models on $\mathcal{D}_{\text{train}}$
- Evaluate on $\mathcal{D}_{\mathsf{val}}$
- Select the model with the best performance on \mathcal{D}_{val}
- Evaluate the chosen model on $\mathcal{D}_{\text{test}}$

History

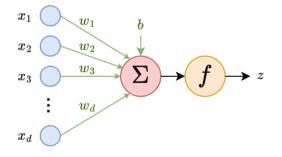
- Peaks of popularity: 1950s-60s and 80s
- Decline: design and training complexity
- Revival: 2000s thanks to technological and algorithmic advances

Definition

- Observation: $\mathbf{x} = [x_1, \dots, x_d]^{\mathsf{T}}$
- Parameters:
 - weights $\mathbf{w} = [w_1, \dots, w_d]^\mathsf{T} \in \mathbb{R}^d$
 - bias $b \in \mathbb{R}$
- *f*: activation function

Neuron output

$$z = f(\mathbf{x}^{\mathsf{T}}\mathbf{w} + b)$$



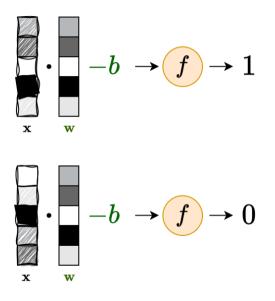
Interpretations of the artificial neuron

Neuron output

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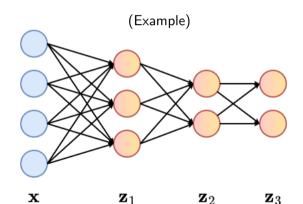
Prototypical interpretation

- w: feature prototype
- **x**^T**w**: measure of similarity
- Similarity threshold: -b



Multi-layer perceptron (MLP)

- Model equipped with multiple layers to approximate non-linear functions
- Concatenation of layers: output of one layer becomes input to the next



Objective

Minimize loss function \mathcal{L}

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Minimize loss function ${\cal L}$

Gradient descent

$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \eta \nabla_{\boldsymbol{\theta}} \mathcal{L}$$

• θ : vector of network parameters

• $\nabla_{\boldsymbol{\theta}} \mathcal{L} = \left[\frac{\partial \mathcal{L}}{\partial \theta_1}, \frac{\partial \mathcal{L}}{\partial \theta_2}, \dots, \frac{\partial \mathcal{L}}{\partial \theta_p}\right]^{\mathsf{T}}$: gradient of the loss with respect to the parameters

Definition

- Algorithm for computing gradients of a neural network
- Efficient and suitable for computer implementation
- Requires that layers are differentiable

- Key hyperparameter in the gradient descent algorithm
- Determines the size of update steps

Choosing the learning rate η

- η too small: slow progress, difficulty escaping local minima
- η too large: risk of oscillations or divergence

Complex data

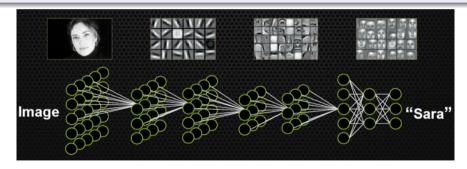
- Hierarchical and compositional nature
 - Images: pixels \rightarrow edges \rightarrow shapes \rightarrow objects \rightarrow scenes
 - Text: letters \rightarrow words \rightarrow sentences \rightarrow complex meaning

Deep neural networks

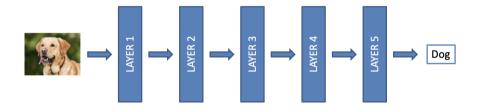
- Hierarchical representations
- Initial layers: low-level patterns
- Final layers: abstract and complex representations

Suitable for 2D/3D data analysis

Network layers apply image processing filtering convolutions)

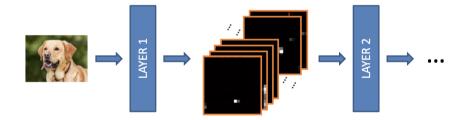


Convolutional neural networks



Representation

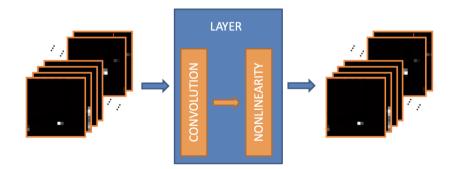
Each layer extracts a set of feature maps



Convolutional neural networks

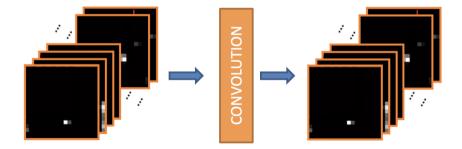
Minimal layer configuration

- Convolution operator
- Nonlinear activation



Convolution

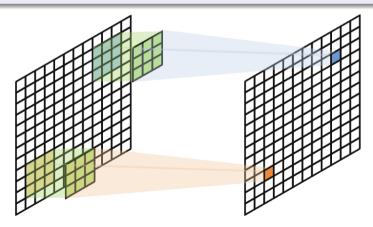
- Each feature map emphasizes specific visual characteristics
- Computed by aggregating information from previous layers



Convolutional neural networks

Convolution

• Each "neuron" is computed by filtering a window from the previous feature maps using a **kernel** matrix



Main parameters

• Kernel size

- Larger size \rightarrow more context, but more parameters
- Must be tuned to input data

• Stride

- Stride 1: process every pixel
- Stride N: process one pixel every N
- Suitable at high resolution

Convolutional neural networks

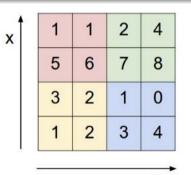
Feature map resolution

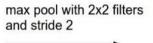
- Deep layers encode more and more aggregate information
- No need to keep original resolution

Convolutional neural networks

Feature map resolution

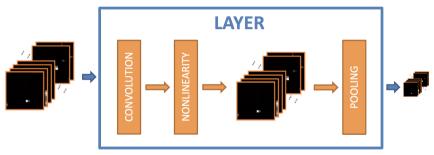
- Deep layers encode more and more aggregate information
- No need to keep original resolution
- Max pooling





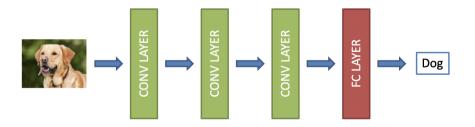


Basic layer implementation



CNN architecture

- Initial feature extraction stage
- Final fully-connected stage (traditional MLP)
- Task-specific output



Dropout

- At training time, randomly disable neurons in fully-connected layers
- Reduces model complexity, help preventing overfitting
- At test time, use full model

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Batch normalization

- Feed **batches** of samples at a time
- At each layer, standardize feature maps based on batch statistics
- Reduces variations of intermediate data distributions

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Data augmentation

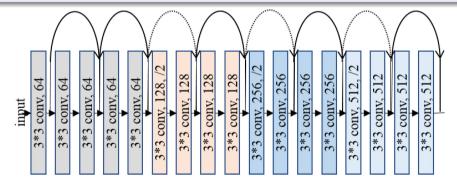
- Create "variations" of input samples
- Increase dataset variability, help preventing overfitting
- Examples: random crop, flip, color jitter

Pretrained models

• Adapt public trained models, rather than train from scratch

Pretrained models

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- Example: **ResNet** models

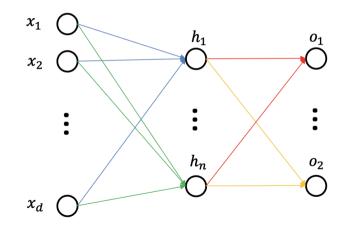


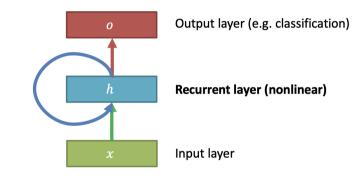
How to process sequential data?

- Video
- Text
- Audio
- Time series

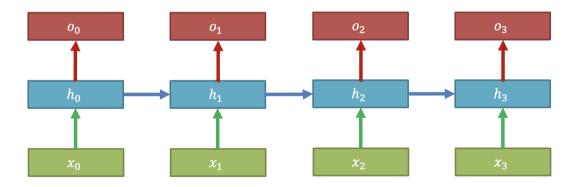
Recurrent neural networks

Feed-forward neural network

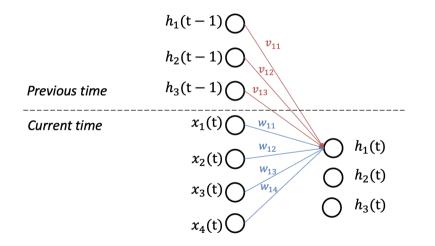




"Unrolled" visualization

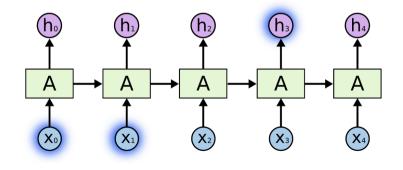


Recurrent neural networks



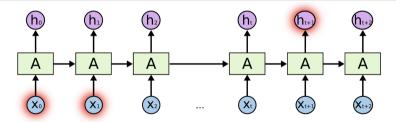
Long-term dependencies

- RNNs store a representation of **context**
- Based on past information, make predictions on the future



Long-term dependencies

- Recent history affects state more than old history
- Old samples have little impact on future predictions

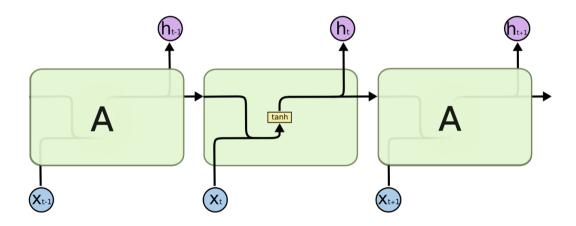


Long short-term memory

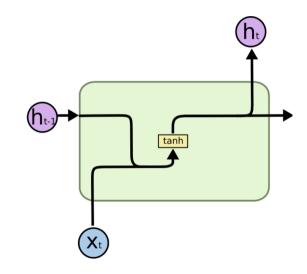
- Introduce a memory mechanism in the cell
- Long: memory enables to retain context information of a long time
- Short-term: stored information are dynamically selected based on the current input
- Gates control information flow
- Technical insight: improve backpropagation by preventing decreases in loss gradients



Standard RNN layer

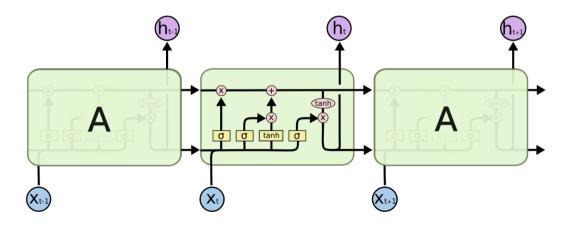


LSTM

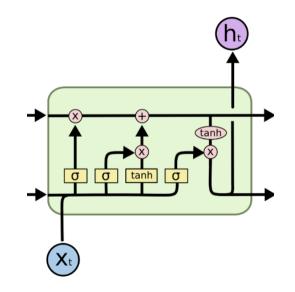




LSTM layer



LSTM



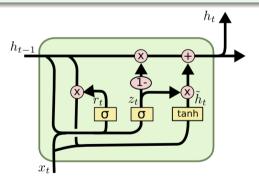
Long short-term memory

The cell internally controls:

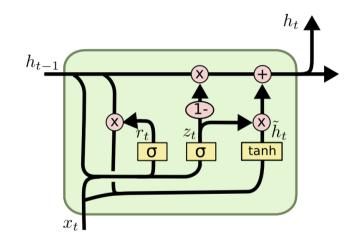
- when information should be stored in memory
- when information should be removed
- when information should be provided as output

Gated recurrent unit

- Single cell state/output
- Single input/forget gate \rightarrow **update** gate



GRU



Recap

- Fundamental ML concepts
- Common deep architectures

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- Common deep architectures

New frontiers in astrophysics

- Scalability: tackle massive datasets (e.g., LSST, SKA).
- Knowledge discovery: identify subtle patterns missed by traditional methods.
- Surrogate modeling: accelerate computationally expensive simulations.

Recap

- Fundamental ML concepts
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Challenges

- Interpretability: uncover the "black box"
- Data scarcity/bias: handling rare phenomena and observational biases.
- Computational resources: training large models can be demanding.