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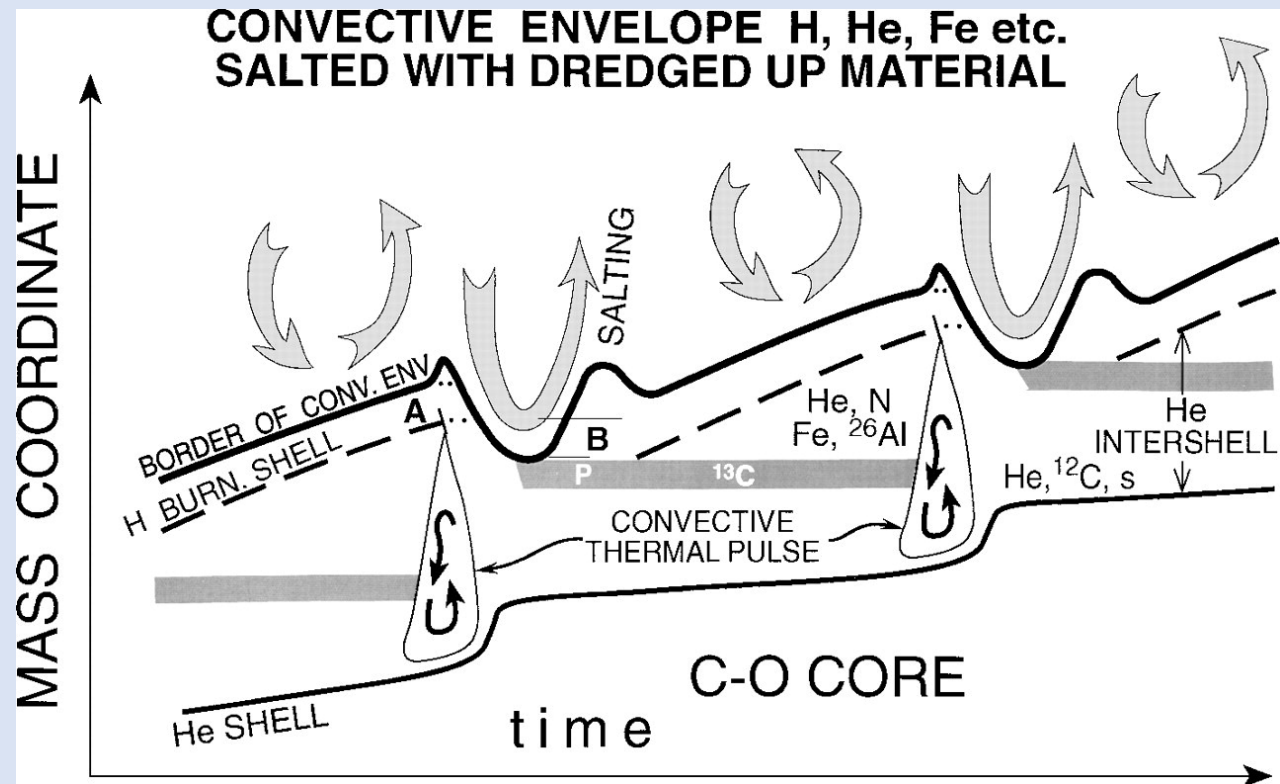
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Stellar evolution and nucleosynthesis in 3D hydrodynamic models of stars

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Convective mixing in AGB stars



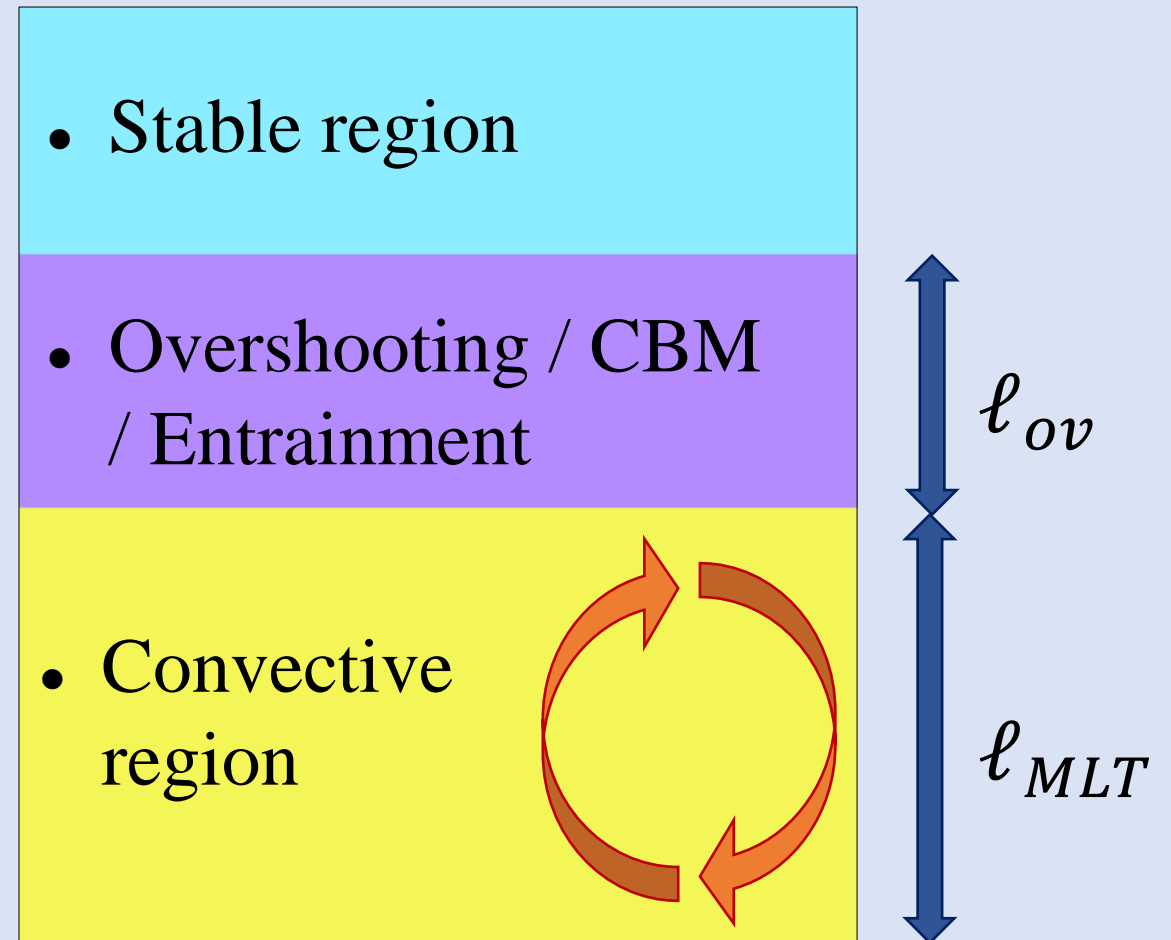
Busso et al. (1999)

- AGB stars have a complex structure: core, He-shell, intershell, H-shell, envelope
- They undergo alternating phases of radiative and convective energy transport: thermal pulses, third dredge up...
- Mixing is important for the formation of a ^{13}C -pocket and consequent s-process nucleosynthesis
- Still many uncertainties about convective mixing: what mechanisms are involved, and how far does convection penetrate?

Current implementation of convection in 1D

1D prescriptions:

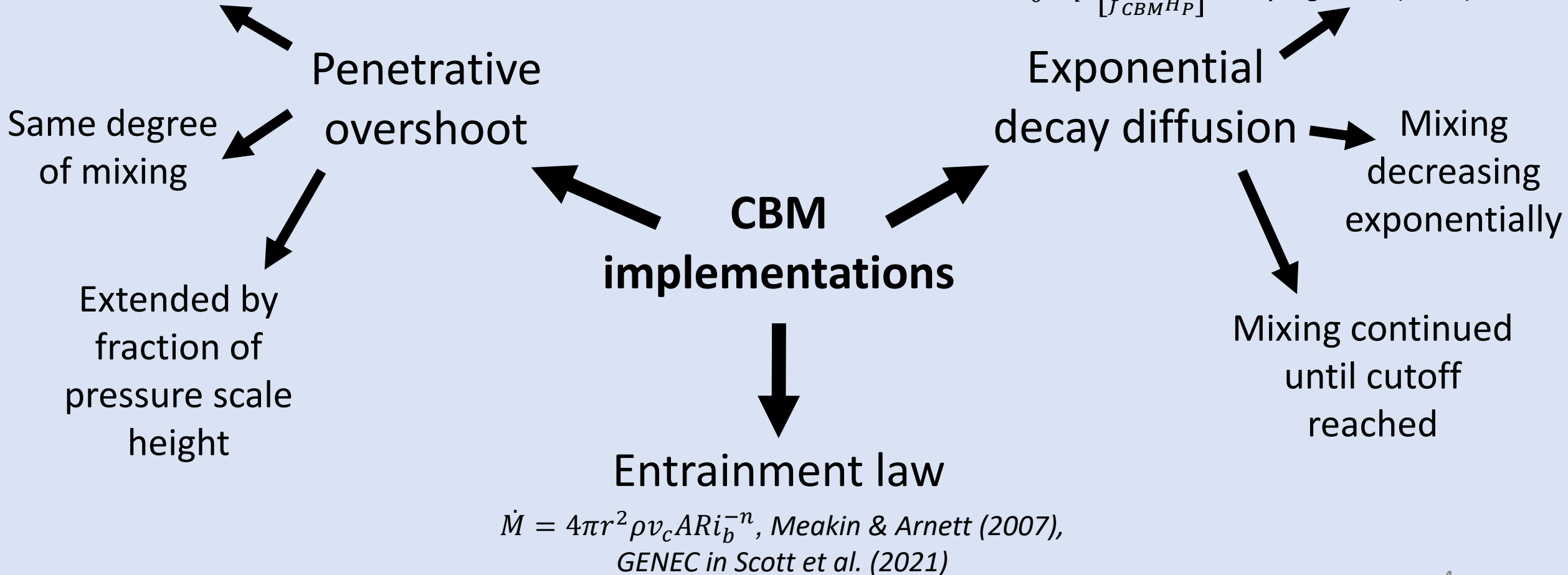
- energy transport in convective zone: mixing length theory (MLT) (*Böhm-Vitense 1958*)
- boundary location: Schwarzschild or Ledoux criterion
- overshooting/convective boundary mixing (CBM): penetrative overshoot, exponential decay diffusion, entrainment law...



Convective Boundary Mixing (CBM)

$$d_{ov} = \alpha_{ov} \min[H_P, r_c], \text{ Zahn (1991), GENEC}$$

$$D = D_0 \exp\left[\frac{-2z}{f_{CBM} H_P}\right], \text{ Freytag et al. (1996), MESA}$$

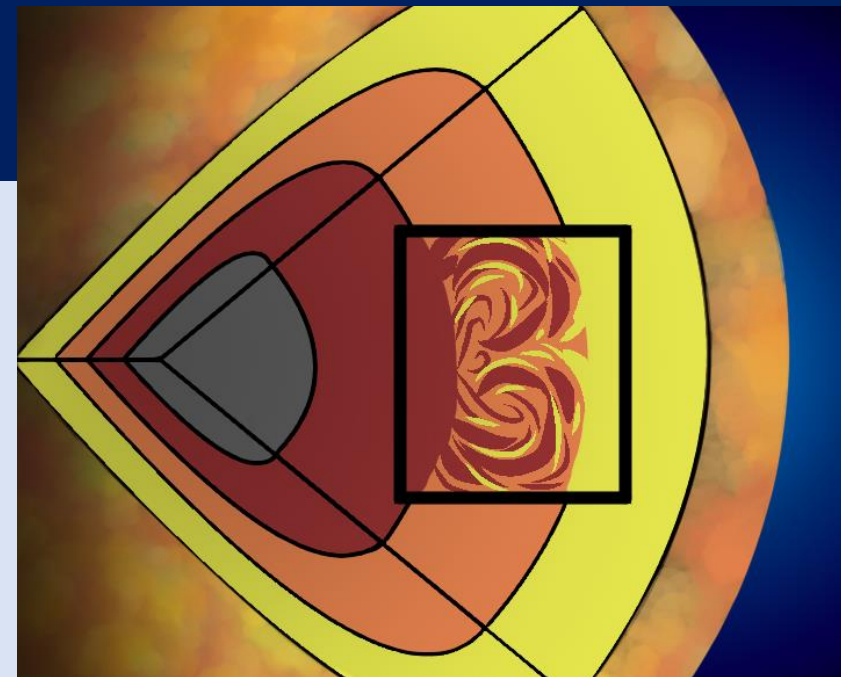


3D hydrodynamic models

Modelling a 3D box enclosed in / enclosing a star

Advantages:

- deviations from spherical symmetry: model fluid instabilities
- can include multi-D processes (convection, rotation, magnetic fields)
- no need to assume prescriptions as in 1D (mixing length theory, convective boundary mixing)
- can use 3D data to constrain 1D parametrization



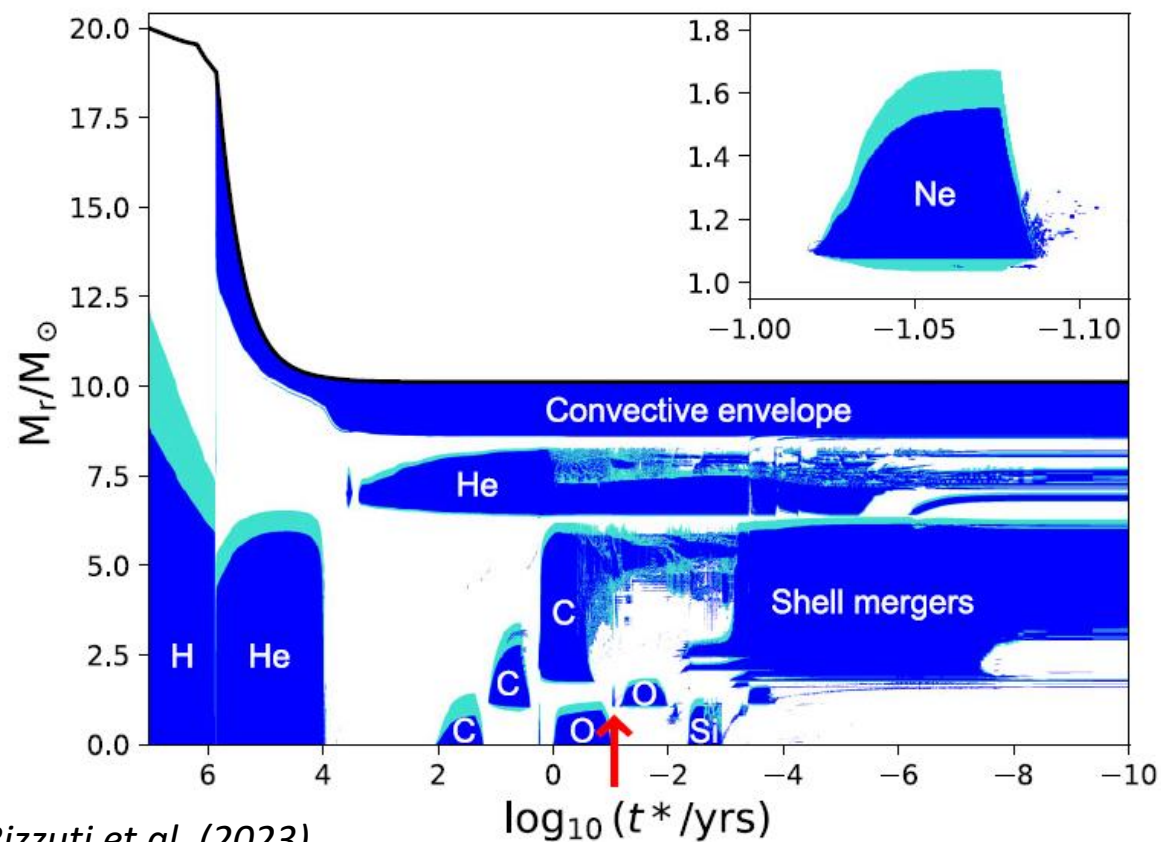
Disadvantages:

- high computational cost
- limited by fluid dynamical timescales
- cannot simulate full star or entire lifetime
- difficult to compare results to observations

3D simulations of a burning shell

Modelling a Ne-burning shell of $20 M_{\odot}$ star, Z_{\odot} , with PROMPT code:

- 1D MESA model with extra mixing (expo decay diffusion, *Herwig 2000*)
- 3D spherical “box-in-a-star” of $r = 3.6 - 8.5 \times 10^8$ cm; angle $\sim 26^{\circ}$
- fuel convection with a 12-isotope network for Ne-burning
- multiple simulations with different resolutions and “boosting factors”
- following the shell until fuel exhaustion



Rizzuti et al. (2023)

Convection and fluid motions

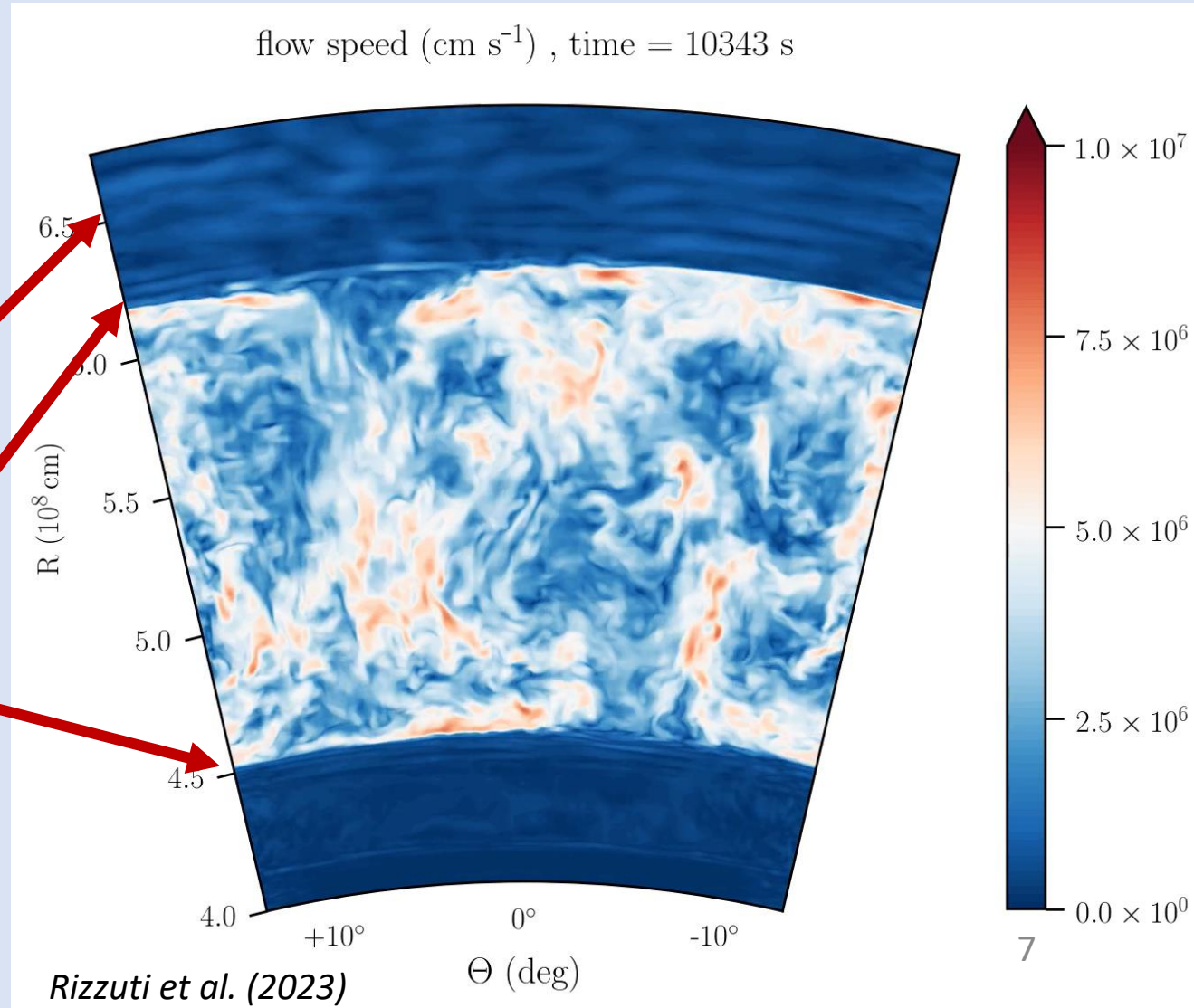
Vertical slice of the cell: velocity magnitude in colour scale.

We can see:

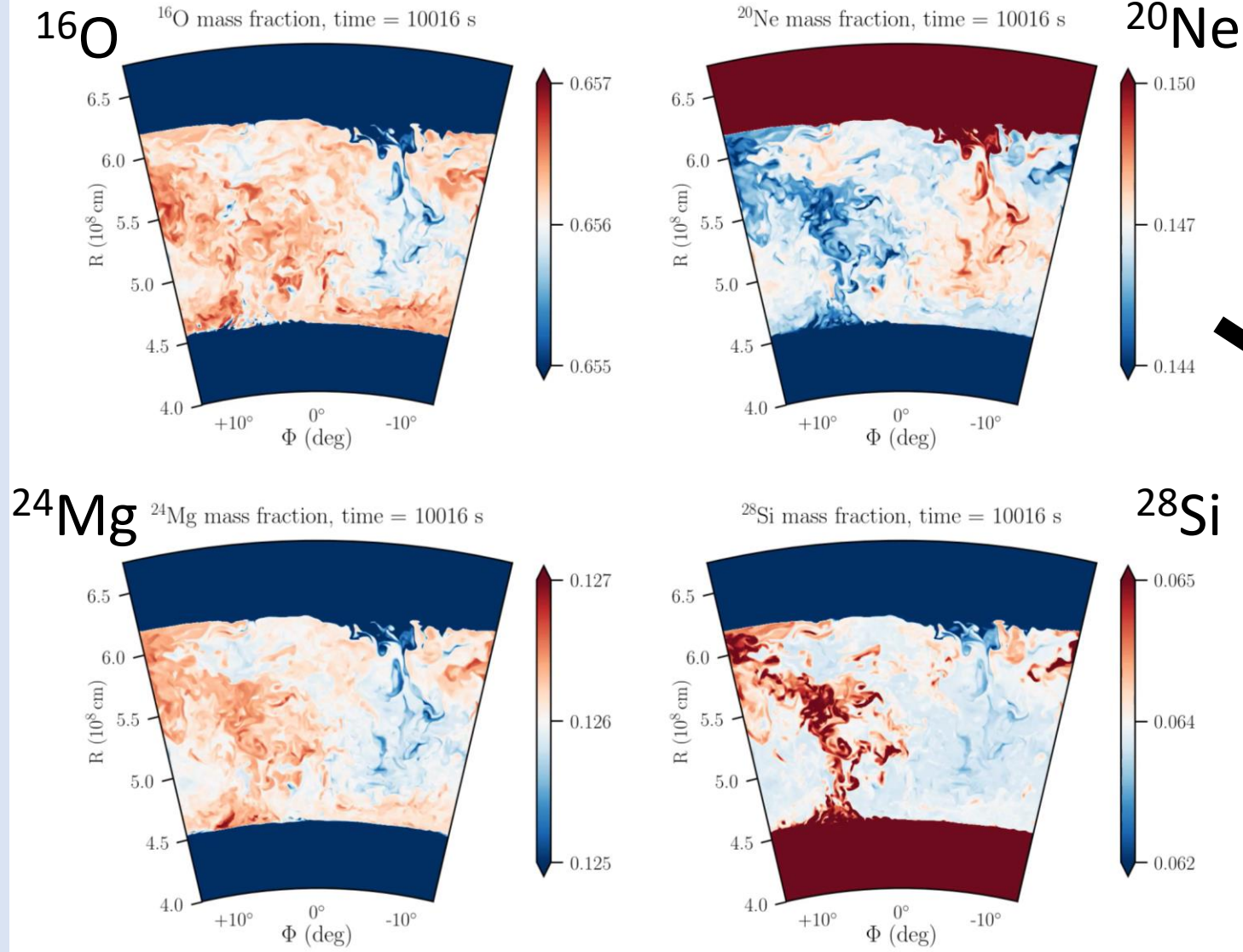
Internal gravity waves

Convective boundary mixing

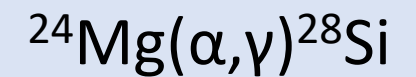
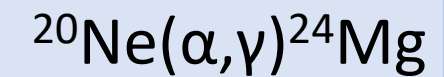
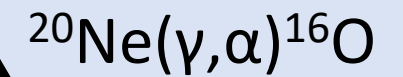
→ At the boundaries, shear mixing entrains material from stable zones



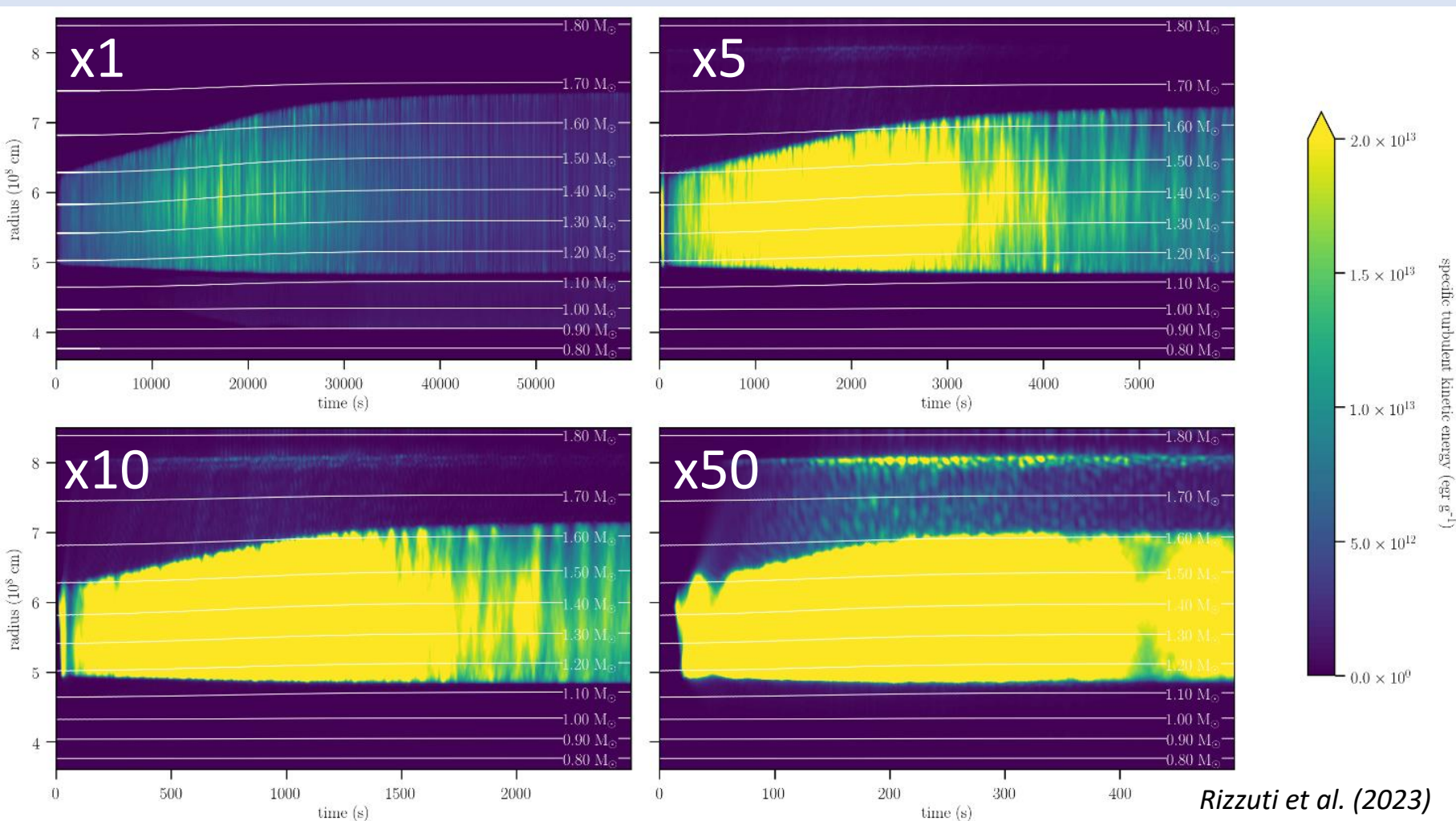
Evolution of the abundances



Reflecting the neon burning reactions:



Shell evolution and entrainment

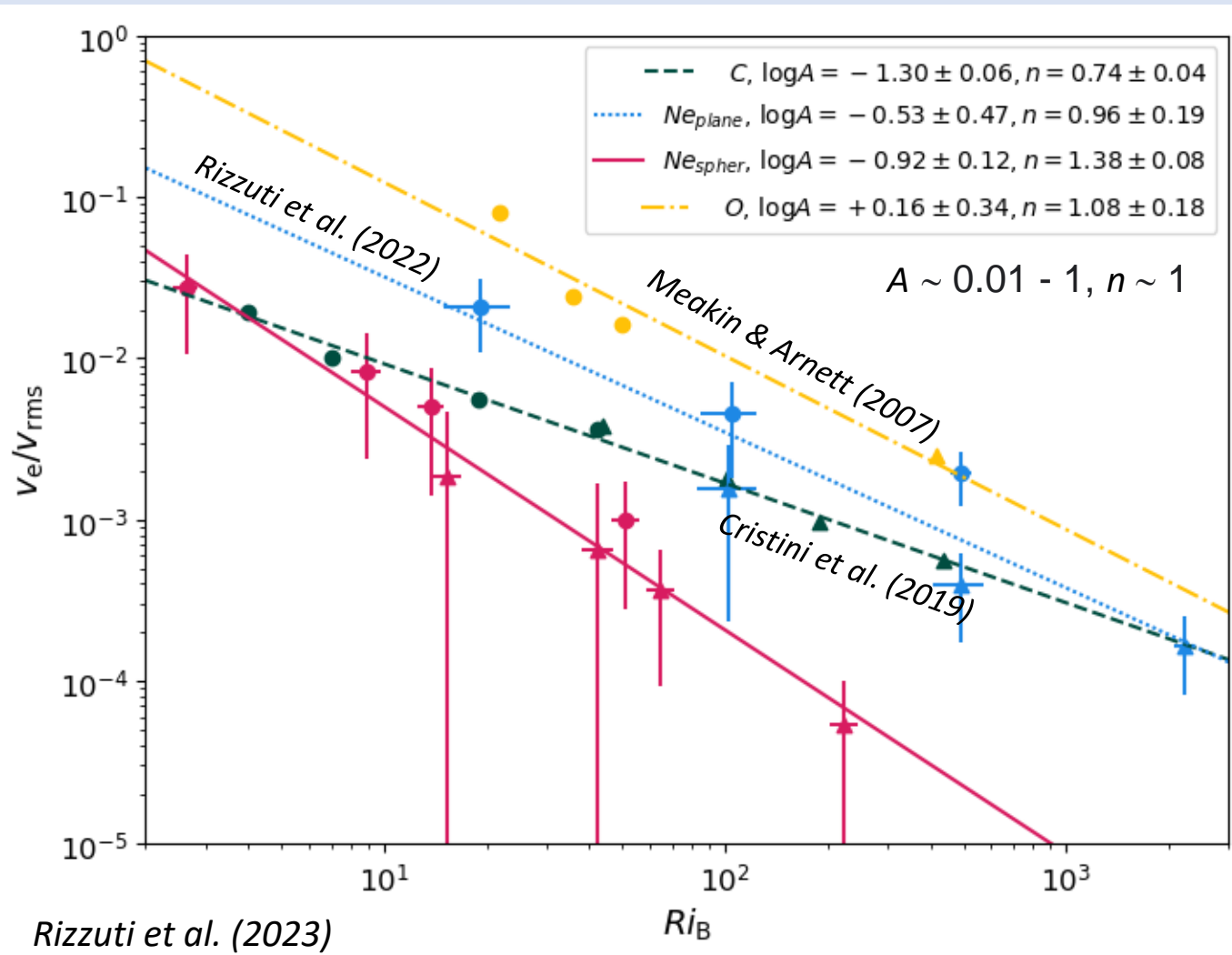


- The convective zone grows with time, due to entrainment, until fuel exhaustion
 - Convective boundaries are tracked using the abundances
 - The entrainment rate is strongly dependent on the boosting factor
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Computing the entrainment law

$$E = \frac{v_e}{v_{rms}} = A \cdot Ri_B^{-n}$$

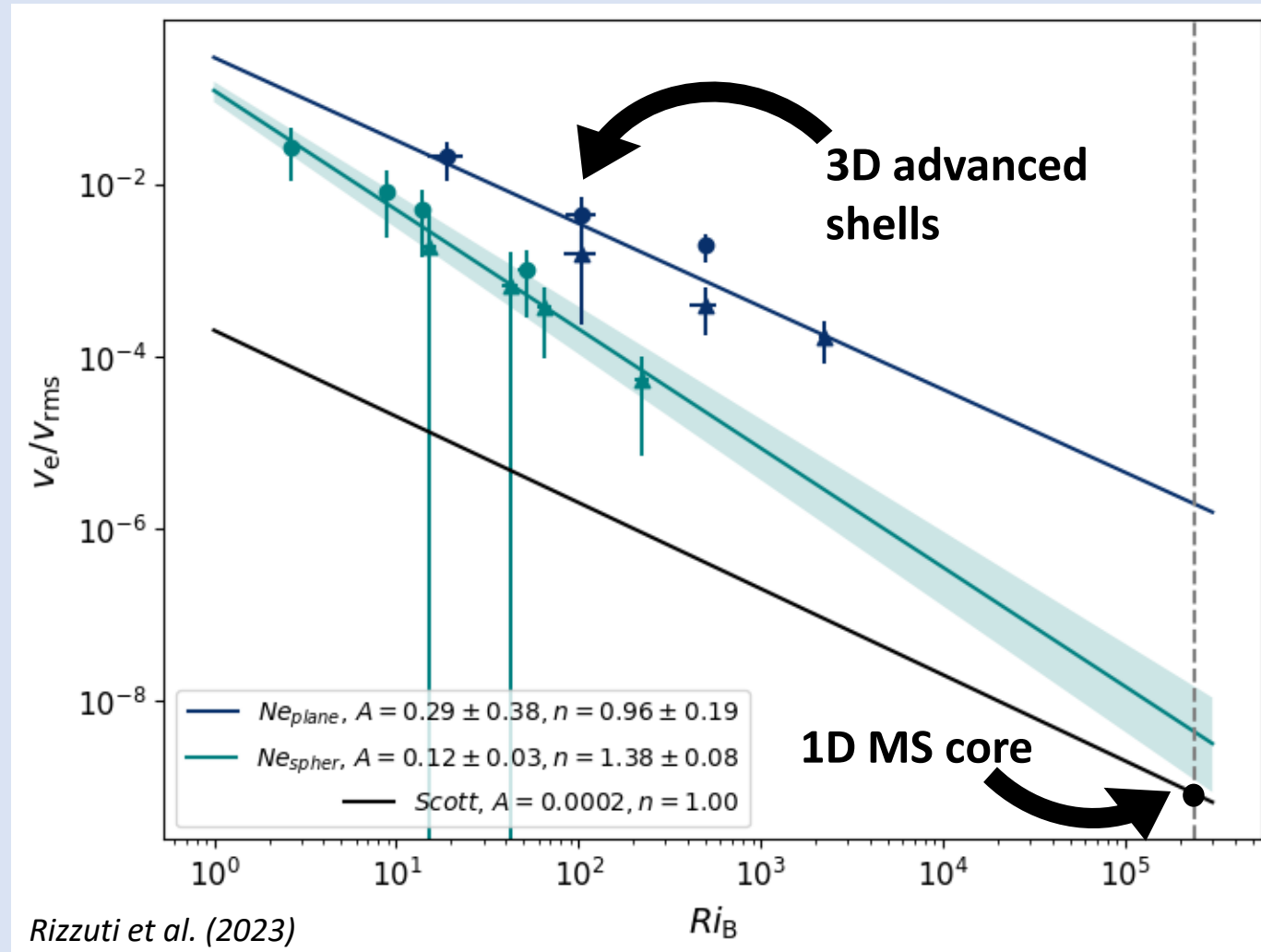
(Meakin & Arnett 2007)



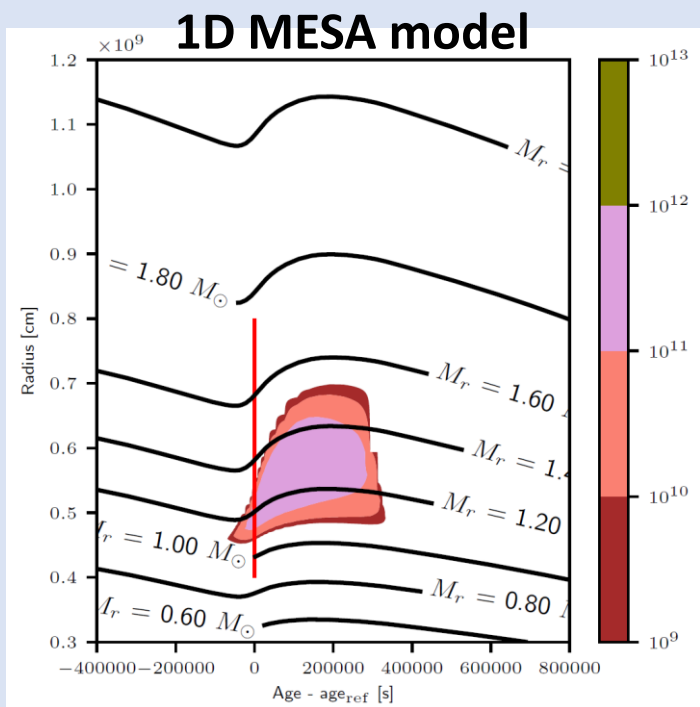
- Entrainment rate can be parametrized with a simple law using the “bulk Richardson number”, representing the “stiffness” of the boundary
- We can compare hydrodynamic simulations for different burning phases

Implementing entrainment back in 1D models

- Entrainment in 1D stellar models as replacement for penetrative overshoot or diffusive CBM
- Scott et al. (2021) with GENECS for MS convective core: calibration of entrainment parameters
- A discrepancy: very different parameter $A \sim 0.01 - 1$ in 3D vs $\sim 10^{-4}$ in 1D

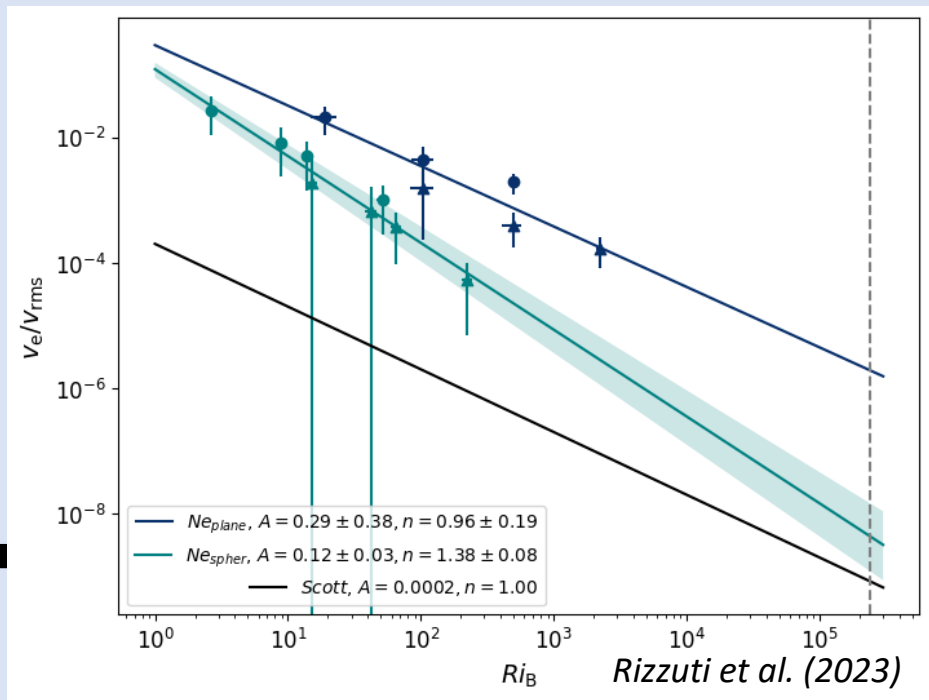


321D: how we have linked 1D and 3D

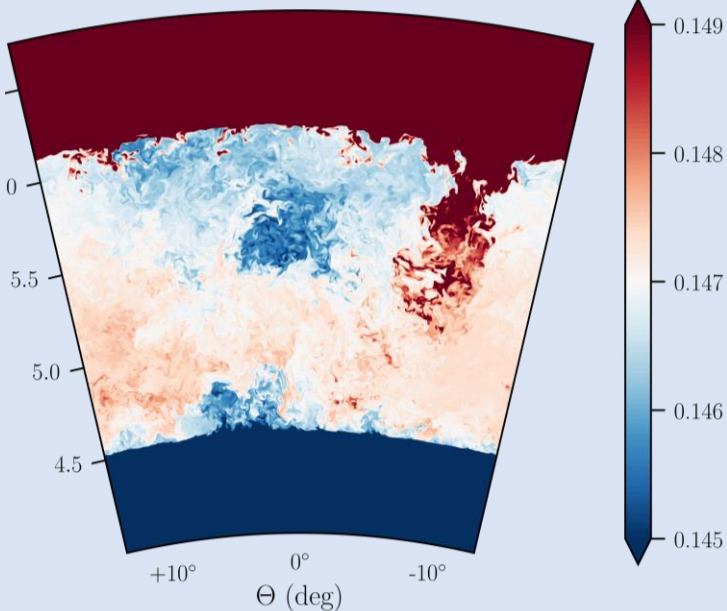


prescription

Initial conditions



3D hydro model



calibration

Conclusions

- Convective mixing and overshoot affect the structure and evolution of AGB stars, thus need to be better understood
- The interplay between 1D and 3D stellar models improves our knowledge of nucleosynthesis and stellar evolution
- Nuclear reactions can be included and studied in the 3D simulations
- We completed the first 3D simulations of an entire burning phase (Ne-burning shell) measuring convective boundary mixing
- Entrainment can be parametrized, and is approaching convergence between 1D and 3D

For the future: 3D stellar evolution for more stars and phases, including 3D simulations of AGB stars.