

Computation in space missions: the Euclid case

INAF USC VIII Workshop on Critical Computing

Catania, 15/06/2023

Speaker: Marco Frailis

Authors: D. Tavagnacco, E. Romelli, S. Galeotta T. Gasparetto, G. Maggio, D. Maino, F. Rizzo, T. Vassallo, A. Zacchei



The Euclid mission



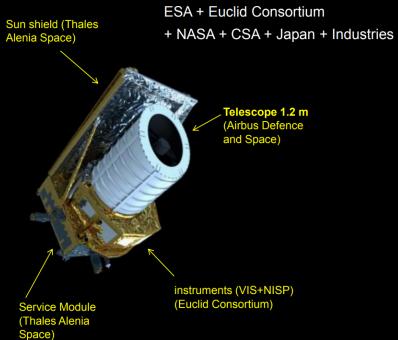
M2 mission in the framework of the ESA Cosmic Vision Programme

Euclid mission objective is to map the geometry and understand the nature of the dark Universe (dark energy and dark matter)

Actors in the mission: **ESA** and the **Euclid Consortium** (institutes from 14 European countries, USA, Canada, Japan, funded by their own national Space Agencies)

Euclid Consortium: 17 countries 200+ institutions 2700 members

- > 2008 2009: Assessment Phase
- ➤ 2010 2011: Definition Phase
- ➤ 2012: Adoption by ESA
- \succ 2015: PDR → construction
- > 2018: CDR passed
- ➤ 2023: launch in July (Space-X Falcon 9)

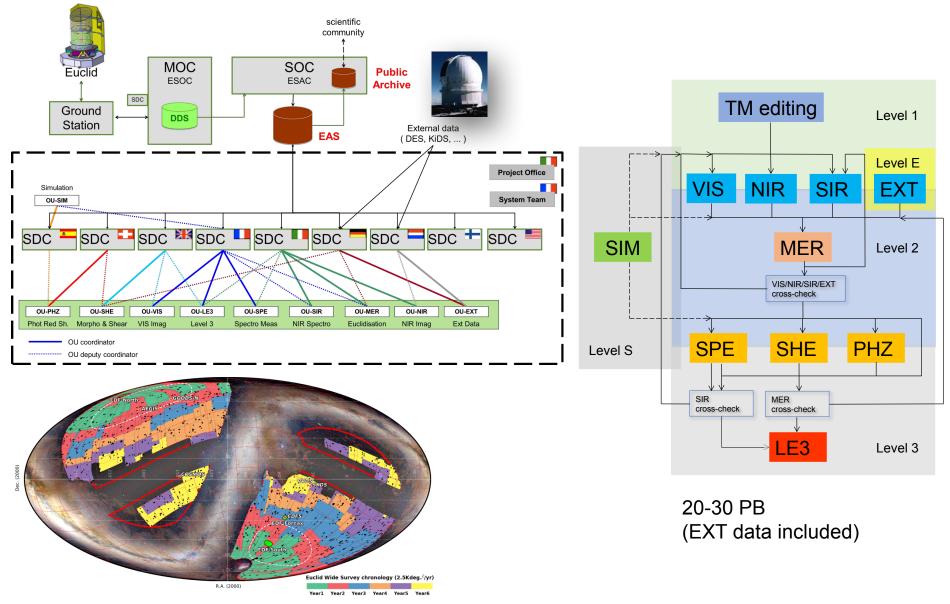


For more information see :

https://www.esa.int/Science_Exploration/Space_Science/Euclid http://www.euclid-ec.org

Euclid Ground Segment



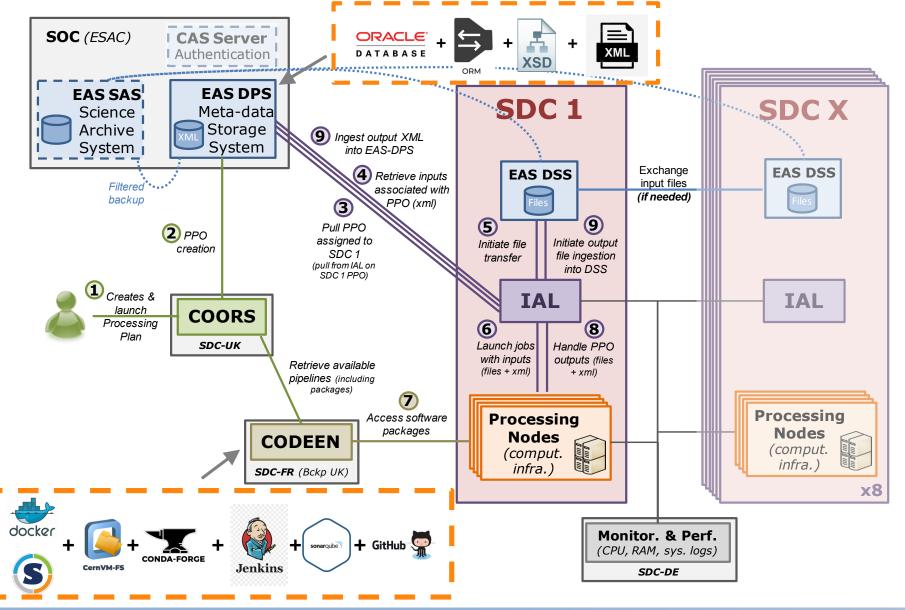


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The SGS software infrastructure



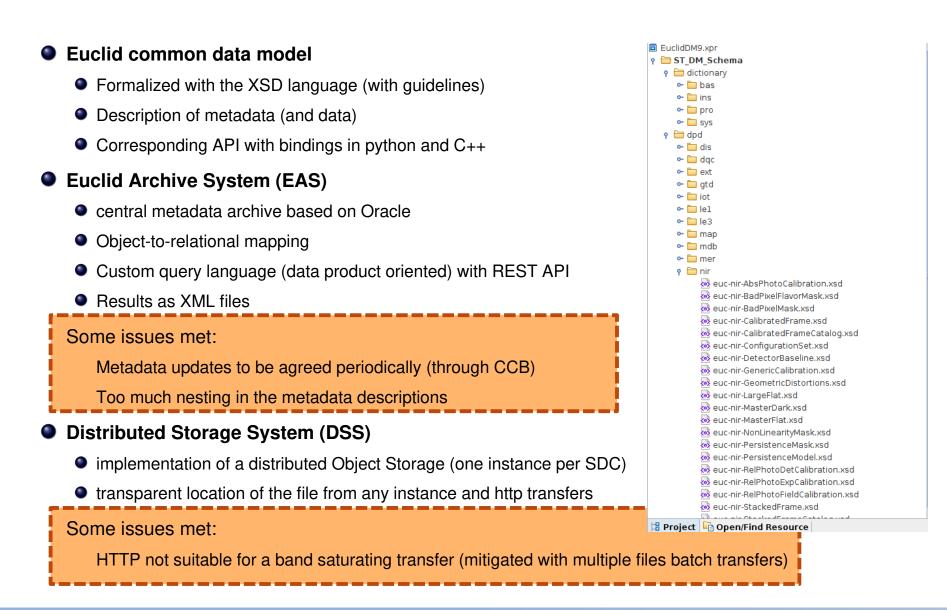


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Data model, Metadata archive, Object Storage

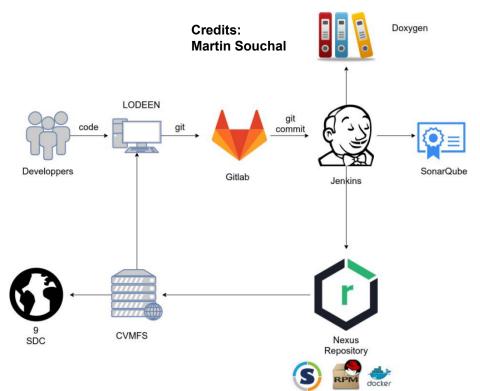




Software workflow in the Euclid SGS

C esa

- Processing pipelines organized in several software projects
 - Possible dependencies between them
 - Branches: develop, release-x.x
- In SDC-IT, custom gitlab runner for commits and merge req.:
 - Building and unit test issues
 - Badges creation (redmine links, license, etc.)
 - Deployment in custom node (with GPU)



Jenkins stages per project

	check	build	doc	test	quality	package	deploy	test-release- deps	Declarative: Post Actions
Average stage times: (Average <u>full</u> run time: ~7min	24s	25s	55s	10s	1min 51s	1min 18s	2min 22s	19s	2s
#5 57s) Sep 02 No 17:21 Changes	24s	255	55s	10s	1min 51s	1min 18s	2min 22s	19s	2s

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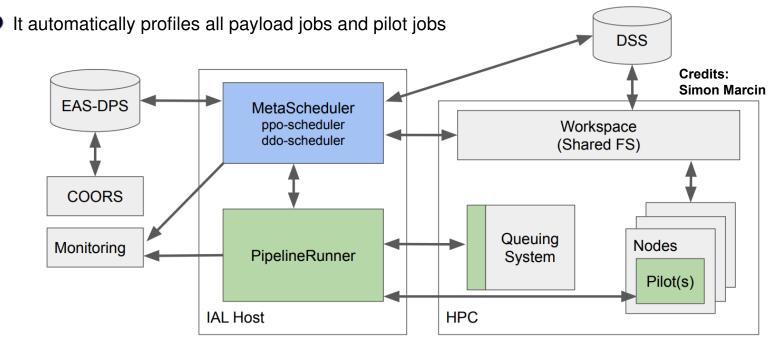
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Infrastructure Abstraction Layer



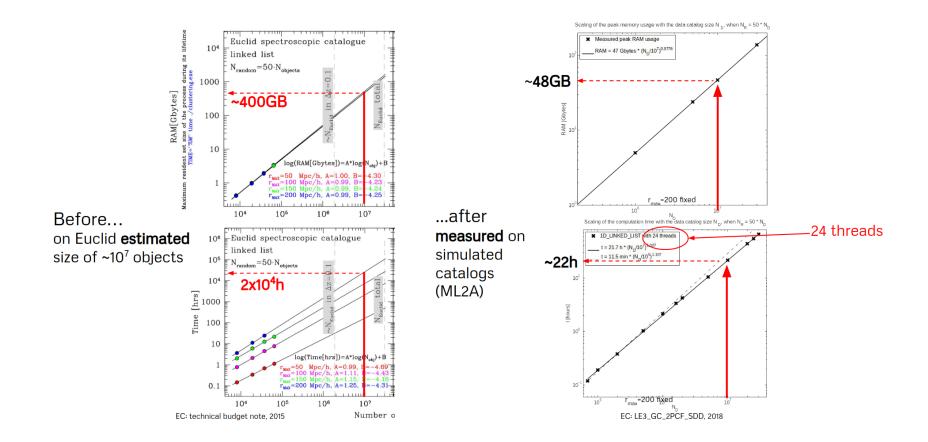
- Both a meta-scheduler and a workflow manager
 - IAL DRM: abstraction over several queuing systems
- Python language to define the workflow (with custom interpreter)
- For each task we define
 - resources: n. cores, peak RAM, max walltime
 - File input and output ports
- From one job per task to the so called pilot jobs



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Code optimization – SDC-IT team

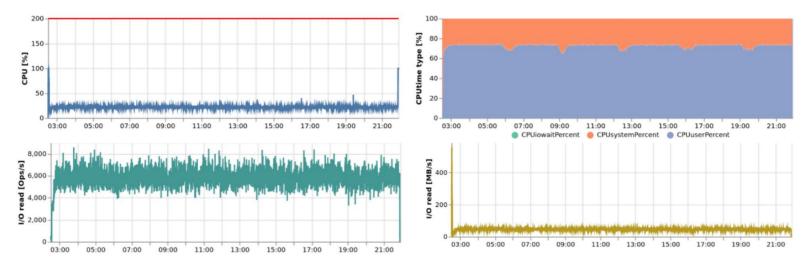
- euclid
- Example: LE3 Galaxy Clustering 2-point correlation function software



I/O intensive tasks and issues



- Few tasks within the SGS pipelines have very high I/O rates, causing issues when using a network file system
 - Low CPU usage, 10 times higher walltime, slow down of the network file system (crash in some cases)



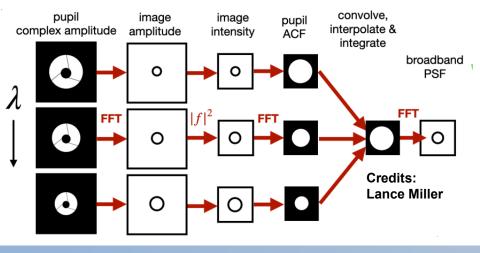
Most of the time, solved by re-engineering the I/O part of the software

 However, local /tmp storage (~1 TB) requested for each node of the SDCs, to workaround I/O intensive tasks that cannot be modified

GPU computing



- GPU usage has been limited for production software in Euclid
- Knowledge of the VIS PSF is fundamental to the weak lensing shear measurement
 - must meet extremely challenging requirements
 - both accurate and fast
- Initial model calibration requires a relatively small dataset
 - 120 VIS exposure x 12 pointings
 - Just one pointing results in performing some 5.4M PSF Generations (500 stars x 120 exposures x 9 parameters x 10 iterations)
- 264 CPU/GPU-hours vs 27,000 core CPU hours per pointing
- Mission and time critical (1-2 days max processing):
 - PV and pre-survey phases
 - Monthly PSF calibration
 - Post-thermal-decontamination



Legacy software re-engineering



- Several Euclid pipelines depend on the AstrOmatic software
 - SExtractor (source detection, background estimation)
 - SWarp (image coadding, mosaic creation)
 - SCAMP (astrometric solution)
 - PSFEx (Point Spread Function estimation)
- Some workaround were necessary to build them in recent distributions
- Necessity to add new methods to the existing software
- Guarantee maintenance for the mission lifecycle
- Re-engineering effort, in C_{++} , performed by several groups within Euclid, involving
 - SExtractor++ (SDC-CH and SDC-DE)
 - SWarp++ (M. Kuemmel, SDC-DE)
 - SCAMP++ and PSFex++ (ALTEC, with the support of OU-NIR and SDC-IT)
 - Significant FTEs involved. As an example, SCAMP+PSFex overall have required a total of ~1.3FTE for (in ~2 years) and work is still on-going
 - Maintenance must be planned

Computing infra procurement planning



- Resources estimation
 - periodic end-to-end tests with simulations and prototype analysis software (Scientific Challenges)
 - Incrementing simulations complexity, sky area covered, number of processing levels included
- Different approaches among the SDCs:
 - Dedicated resources (e.g. SDC-IT/ASI/ALTEC)
 - Resources shared with other projects (e.g. SDC-FR/CC-IN2P3)
- SDC-IT case:
 - Development phase: resources procured by INAF (with some ASI funding)
 - Operation phase: procurement assigned to industry (ALTEC) and coordinated by ASI and INAF-OATs

The team: summary of space projects

euclid

- Planck/LFI (1999 2021)
 - LFI DPC
 - LFI IOT Coordination
 - Beyond Planck
- Euclid (2008 ongoing)
 - SGS Management
 - SDC-IT
 - VIS+NISP IOT Coordination
- LiteBIRD (Spring 2020 ongoing)
 - WP 4-6X11 "Science Ground Segment"