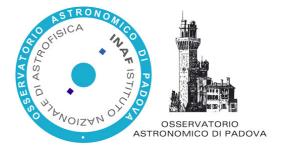


Università degli Studi di Padova





# A new(ish) tool on the workbench: the population synthesis code SEVN

### **Giuliano Iorio**

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**SEVN core team:** Michela Mapelli, Mario Spera, Gaston J. Escobar, Guglielmo Costa, Cecilia Sgalletta, Erika Korb, Alessandro Trani

INAF USCVIII - Calcolo Critico

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## What is a rapid pop synth code

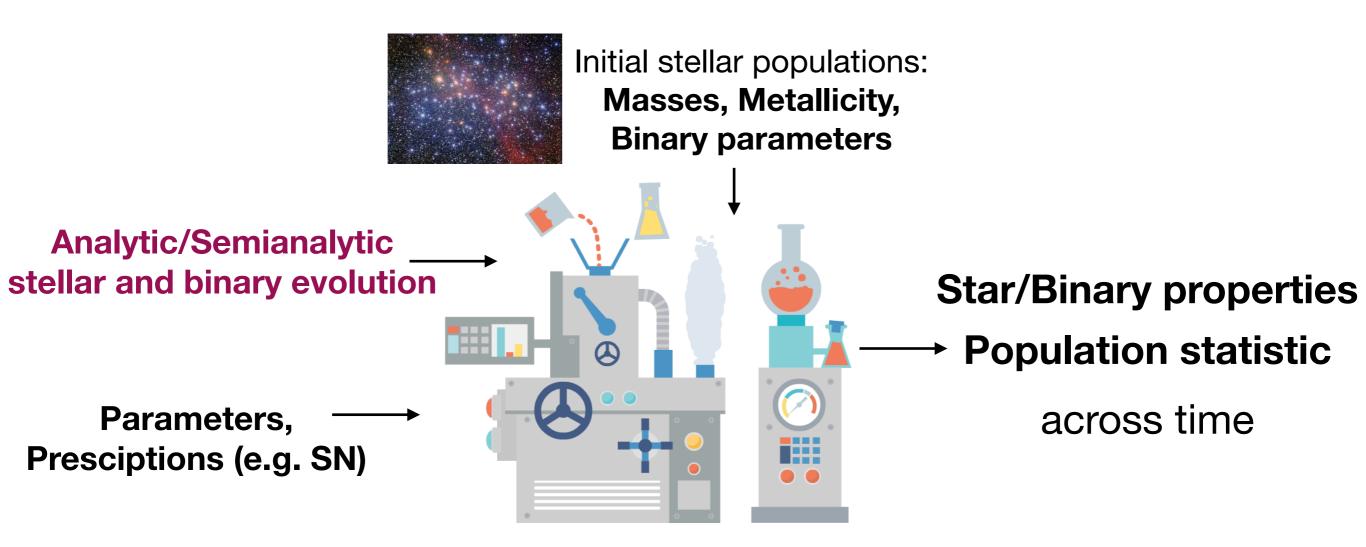
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Rapid pop synth codes evolve million-billion of stars/binaries to study the properties of stellar populations\*

(\*Hydrostatic/hydrodynamic codes too slow, but necessary to tune rapid pop synth parameters)

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## Why SEVN

Most rapid pop synth codes\* evolve stars using fitting equations based on old stellar tracks (Pols+98): **difficult to adapt to new stellar evolution models** 

\*E.g. BSE (Hurley+02), MOBSE (Giacobbo+18), COSMIC (Brevik+19), COMPAS (Riley+21)

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### **Stellar EVolution N-body**

Based on the idea developed by Mario Spera, Alessandro Trani, Michela Mapelli (Spera+17,Spera+19)

### **Single Stellar Evolution**

- Stellar evolution through interpolation of precomputed stellar tracks
- Precomputed stellar tracks can be easily added to use the most updated stellar evolution models

./sevnB.x \_tables tables/SEVNtracks\_parsec\_AGB

### **Binary evolution**

- Analytic/Semi-analytic prescriptions:
  - Wind mass accretion
  - Roche-Lobe overflow
  - Stellar tides
  - Common Envelope
  - GW orbital decay

### 4 SN models

### 2 PISN models

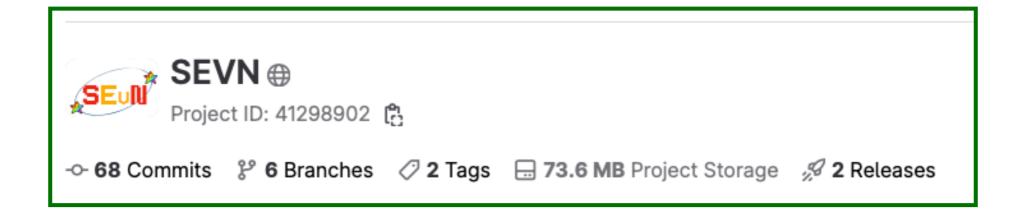
\*E.g. BSE (Hurley+02), MOBSE (Giacobbo+18), COSMIC (Brevik+19), COMPAS (Riley+21)

### **SEVN "in production"**

Only rapid pop synth based on tracks interpolation publicly available\*

https://gitlab.com/sevncodes/sevn

- Userguide
- Wiki with FAQ and examples of SEVN output analysis
- Python and bash scripts for compilation and execution
- Available stellar tracks from PARSEC (Bressan+12, Costa+21,Nguyen+22) and MIST (Choi+16)



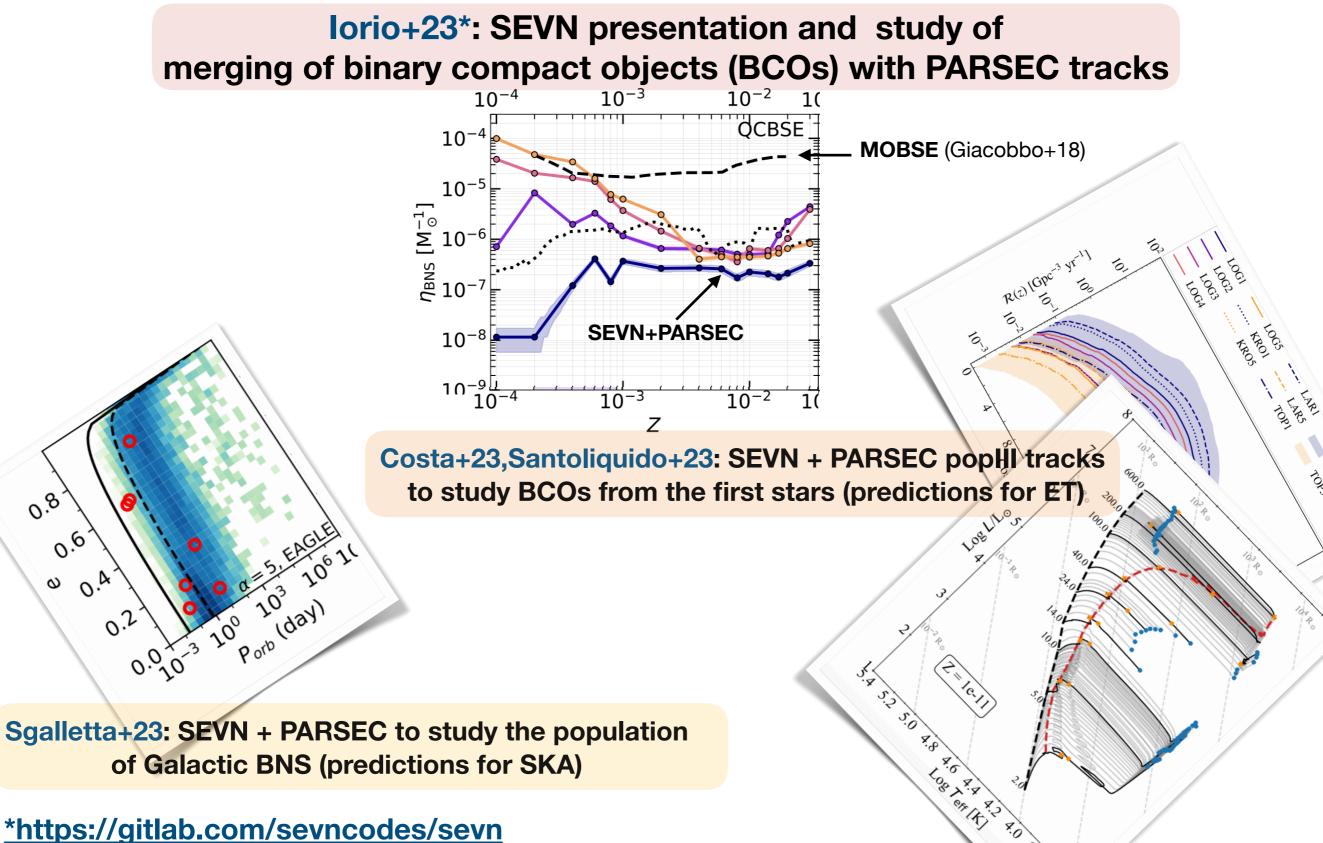
\*Other Pop synth implementing similar strategies are COMBINE (Kruckow+18),

METISSE (Agrawal+22, Agrawal+20)

\*Poseidon (Fragos+23), is available but strongly based on MESA tracks

### **SEVN "in production"**

#### Only rapid pop synth based on tracks interpolation publicly available\*



<u>\*\*Iorio et al., 2023, MNRAS in print, arXiv: arXiv:2211.11774</u>

- Written in C++ (std C++11)
- Object-oriented for flexibility and maintainability
- Stand-alone code: no external libraries
- Executables + Library (dynamic and/or static) (Ongoing pairing with N-body codes)
- Cmake for compilation and library linking

```
find_package(SEVN)

if(SEVN_FOUND)
   message("SEVN found!")
else()
   message( FATAL_ERROR "SEVN not found" )
endif()
add_executable(binary_evol.exe binary_evol.cpp)
#Check if static lib and present otherwise lin
```

```
#Check if static lib are present, otherwise link to shared

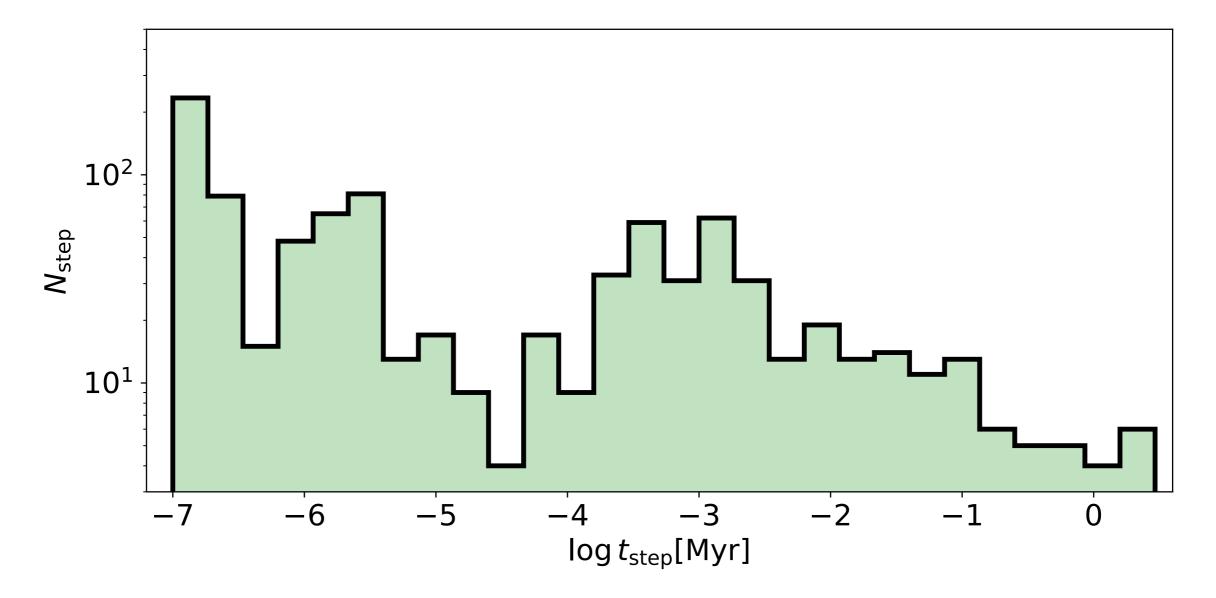
if(SEVN_STATICLIB)

message("Executable will be linked to the SEVN static lib")

target_link_libraries(binary_evol.exe PRIVATE SEVNLIBS::sevn_lib_static)
```

### SEVN structure & algorithms Adaptive timestep

- repeat if properties change to much (e.g. >5%)
- predict next time step based on current variations



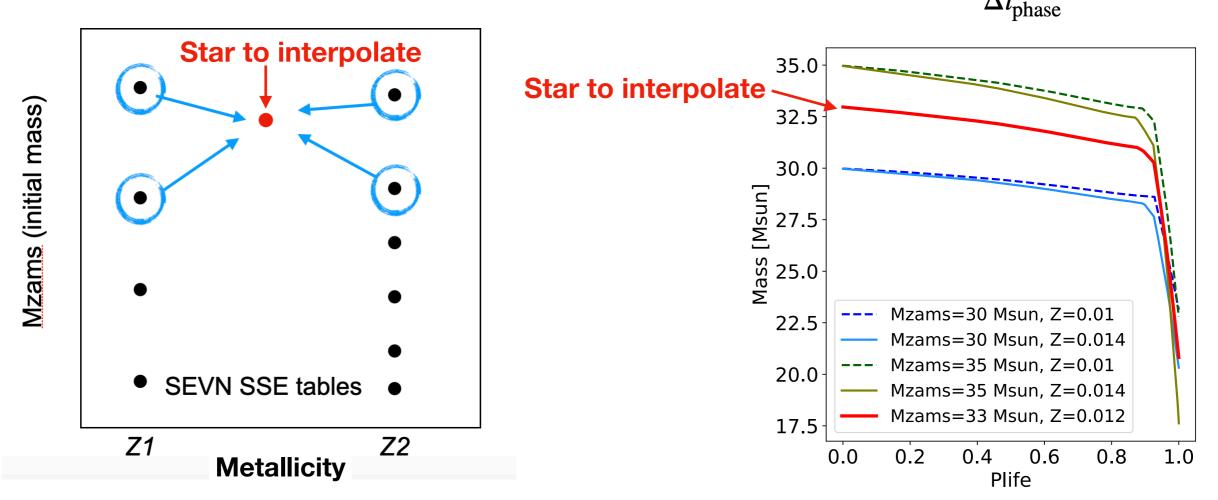
### SEVN structure & algorithms Stellar evolution interpolation

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 $-t_{0,\text{phase}}$ 

plife =

- 4 Interpolating tracks for each (Mzams, Z)
- Interpolate properties through a weighted mean (depending on Mzams, Z) of the tracks at the same plife

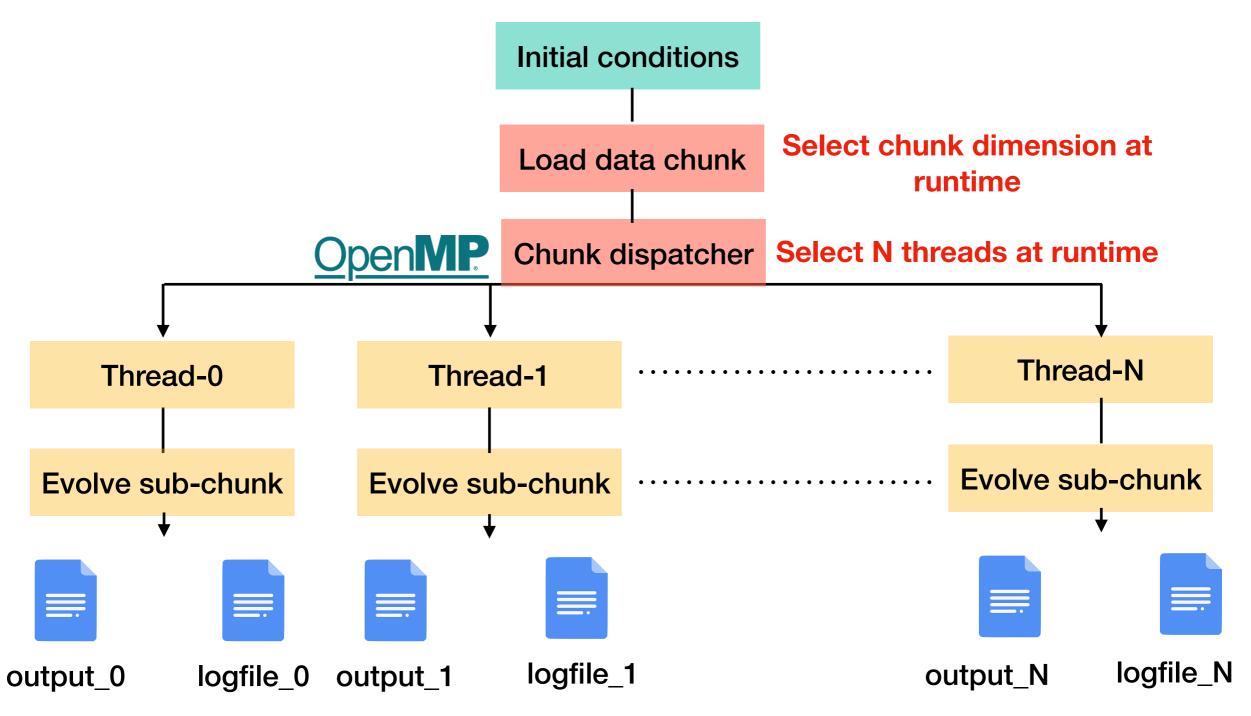




ATM, the track interpolation is not parallelised (but some compilers seems to exploit AVX vectorisation)

## **SEVN** parallelisation

- OpenMP to evolve in parallel chunk of initial conditions
- Each thread produce its own outputs
- "Splitted" output files make easier to analyse the simulations in "distributed environments" (e.g. using dask, spark)



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## **SEVN future needs**

### Not really accelerators...

- SEVN does not really require accelerators (true for rapid pop synths in general)
- Ideally: Nodes with efficient I/O, high performance cpus (avx?)

### ... but solutions for storage and services

- Large and efficient memory storages (~1-100 T)
- Resources to develop databases, query system, distributed data analysis
- Servers to run SEVN as a service and use API (something similar to Amazon elastic)

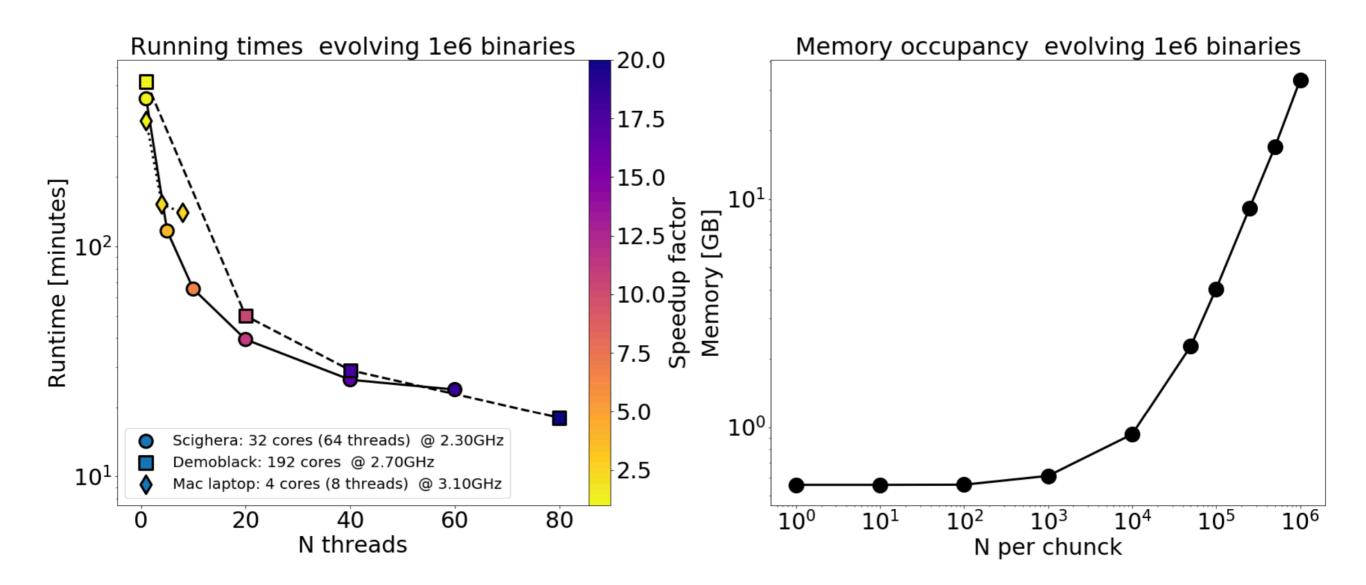
### Thank you!

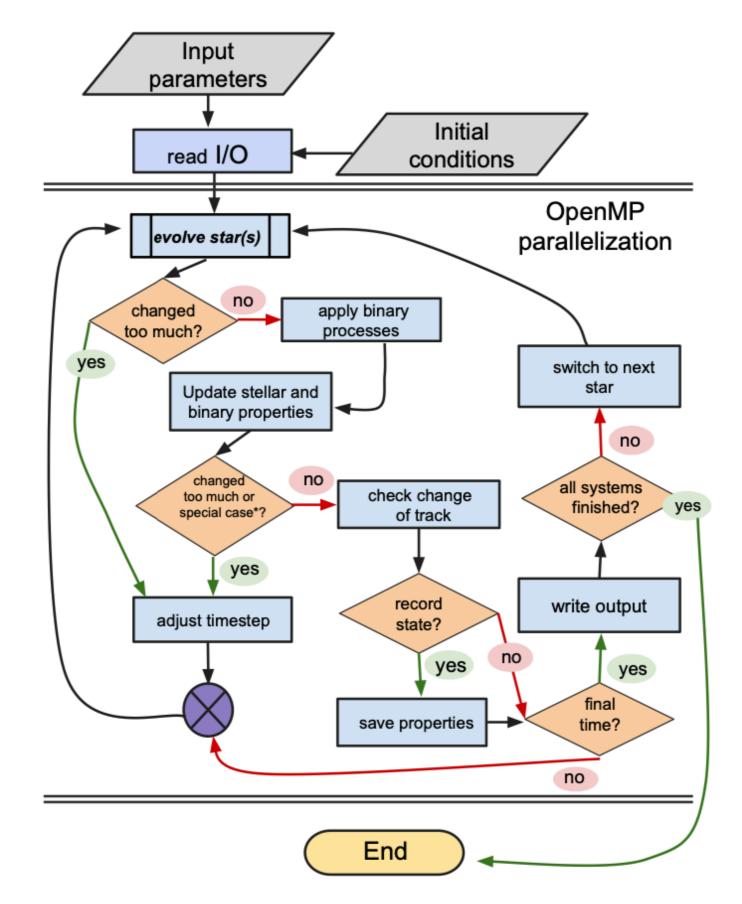
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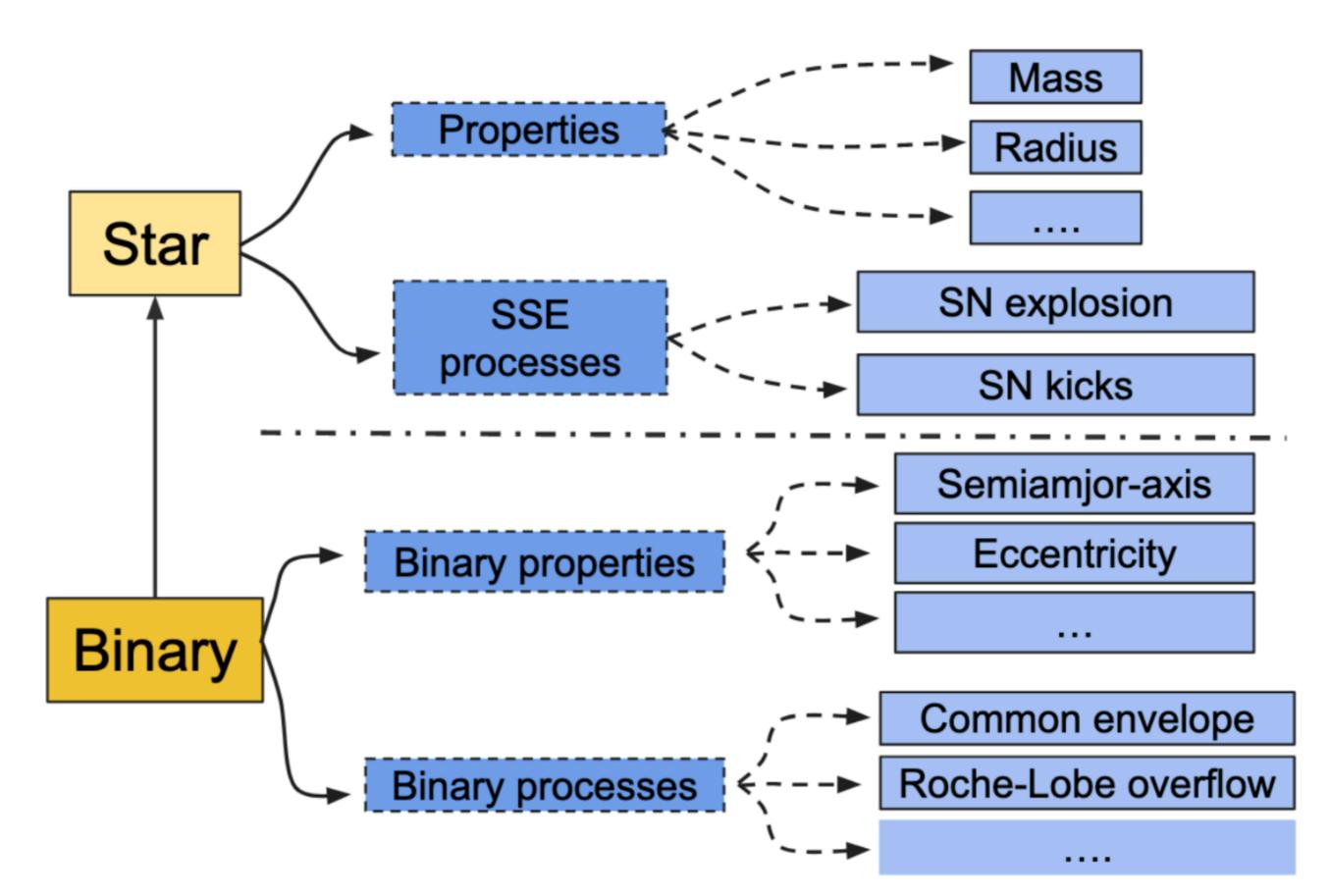




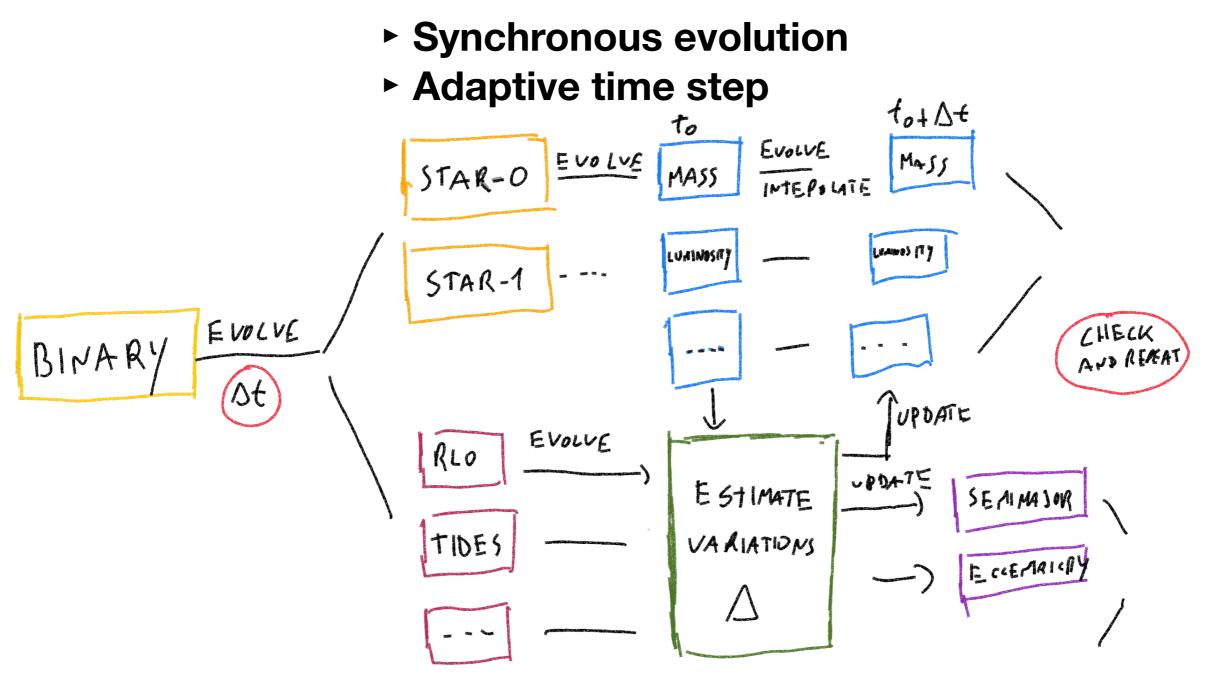
### Performance







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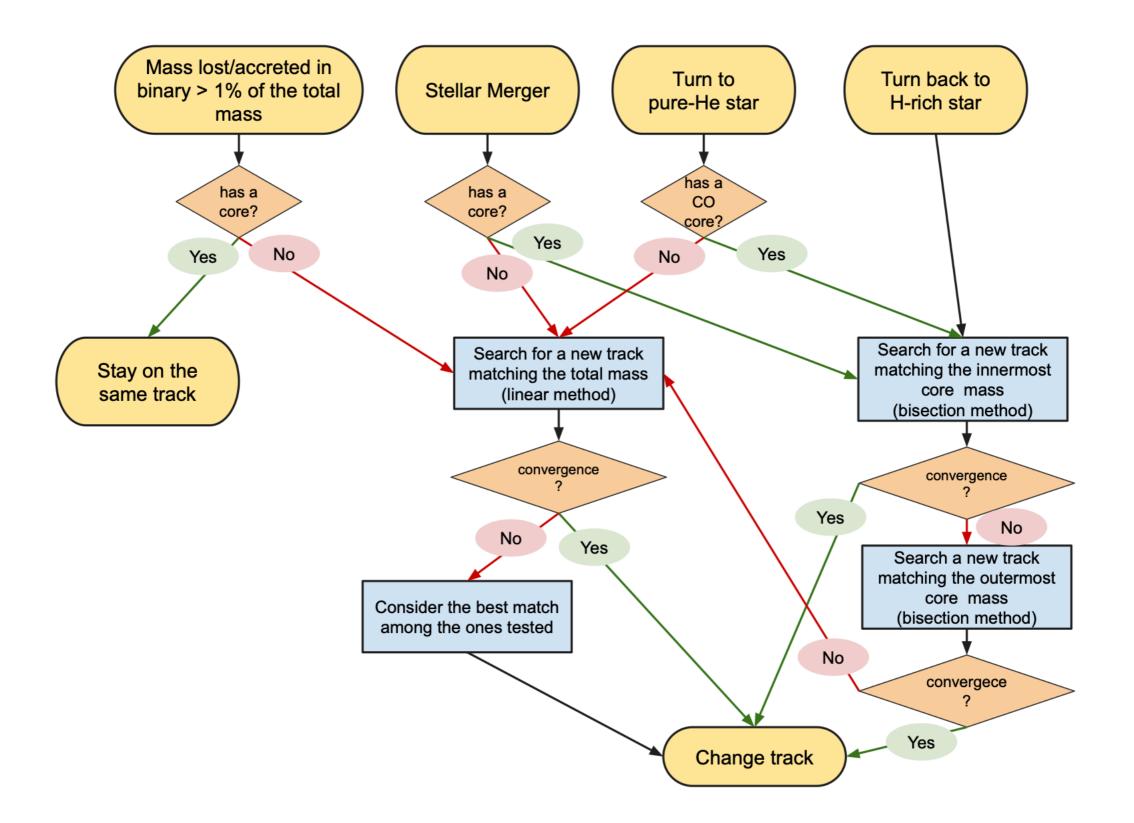


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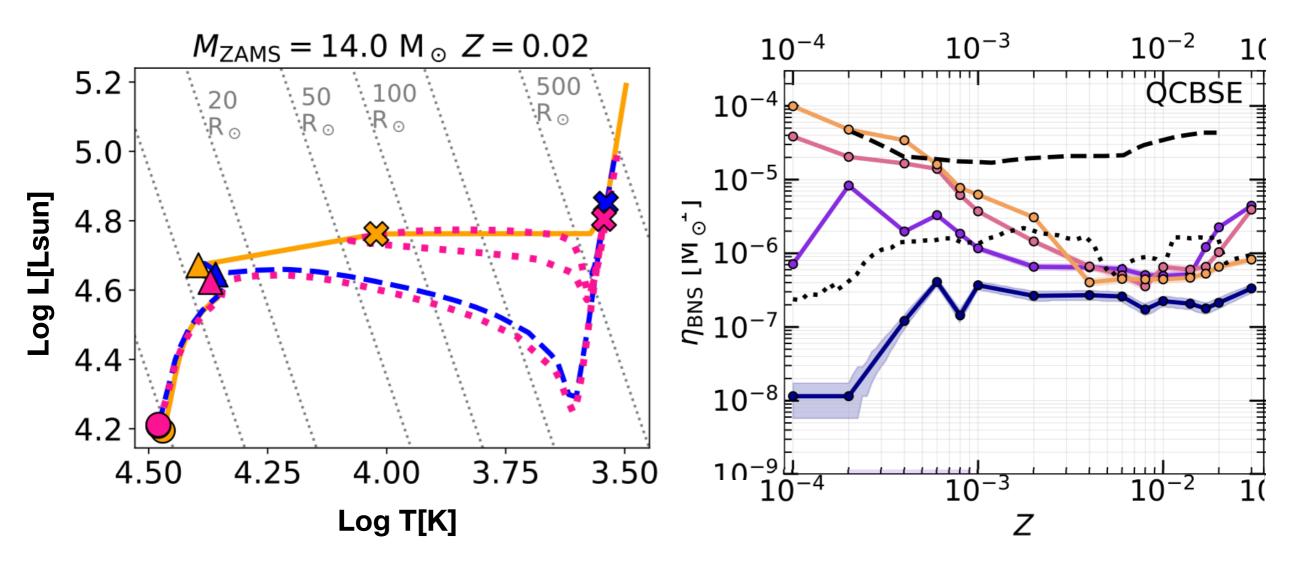
but some compilers seems to exploit AVX vectorisation)

## **SEVN change of tracks**



### **SEVN results**

**Iorio+23\*: SEVN** presentation and study of merging of binary compact objects (BCOs) with PARSEC tracks

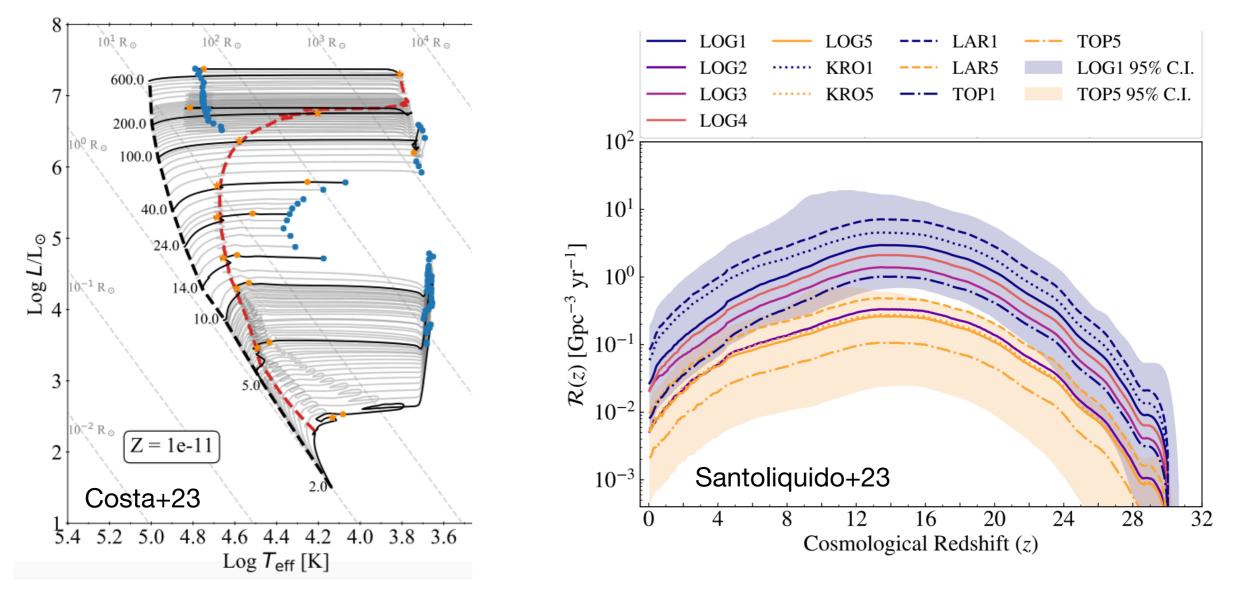


- First comprensive study of BCOs using PARSEC tracks
- Difference in SSE can have a dramatic impact of the BCO populations
- Parameter of the Binary evolution and SSE models are correlated

#### \*lorio et al., 2023, MNRAS in print, arXiv: arXiv:2211.11774

## **SEVN results**

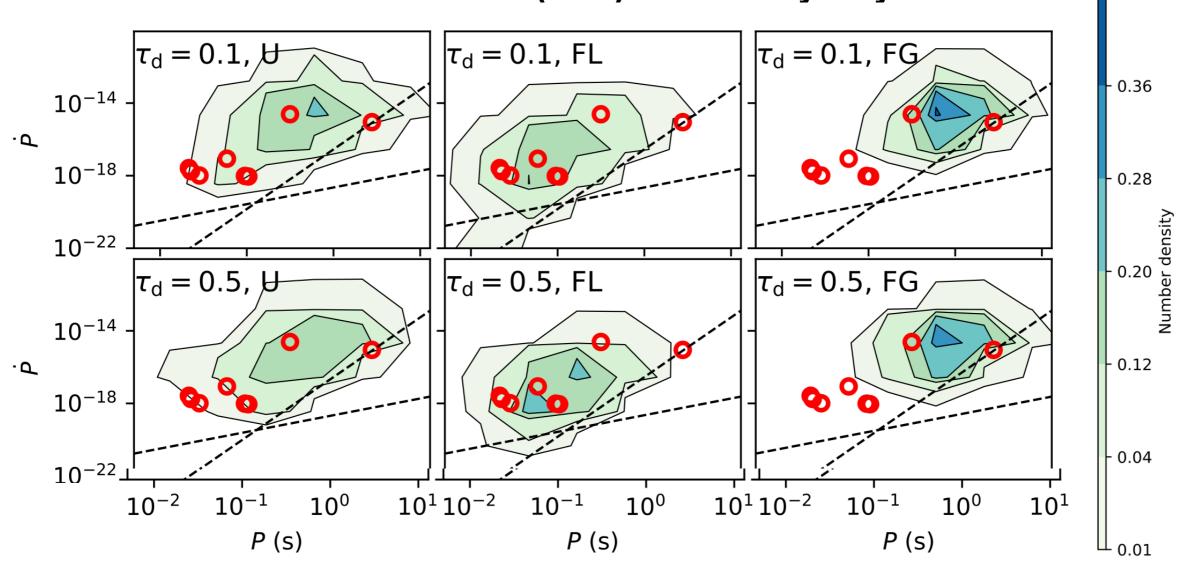
Costa+23\*, Santoliquido+23\*\*: Use SEVN and PARSEC tracks of popIII stars to study merger of binary black hole (BBH) from popIII populations



- Mild difference between popIII and popII concerning merging BBHs
- Only 3.3% of BBH mergers have primary mass above 100 Msun
- Prediction for Einstein Telescope: 10-10000 pop III BBH mergers per year

## **SEVN results**

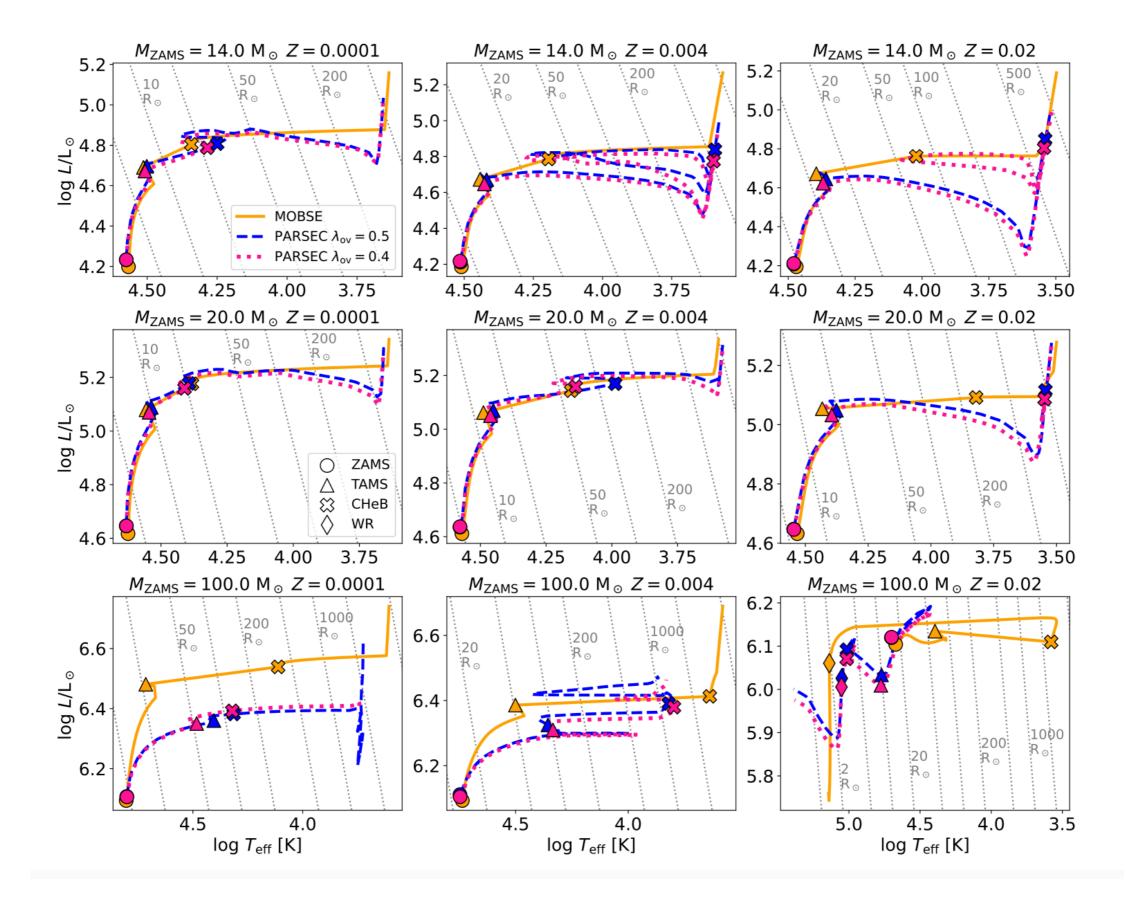
Sgalletta+23\*: Use SEVN and PARSEC tracks to investigate the population of binary neutron stars (BNS) in the Milky Way



- Properties of Galactic BNSs are reproduced
- Constrain on initial distribution of magnetic field and spin (both uniform)
- Prediction for SKA: ~20 new BNS detections in the MW

#### \*Sgalletta et al., 2023, arXiv:2305.04955

### **PARSEC - MOBSE**



### **Available Tables**

### **Tables in SEVN**

H-rich stars:

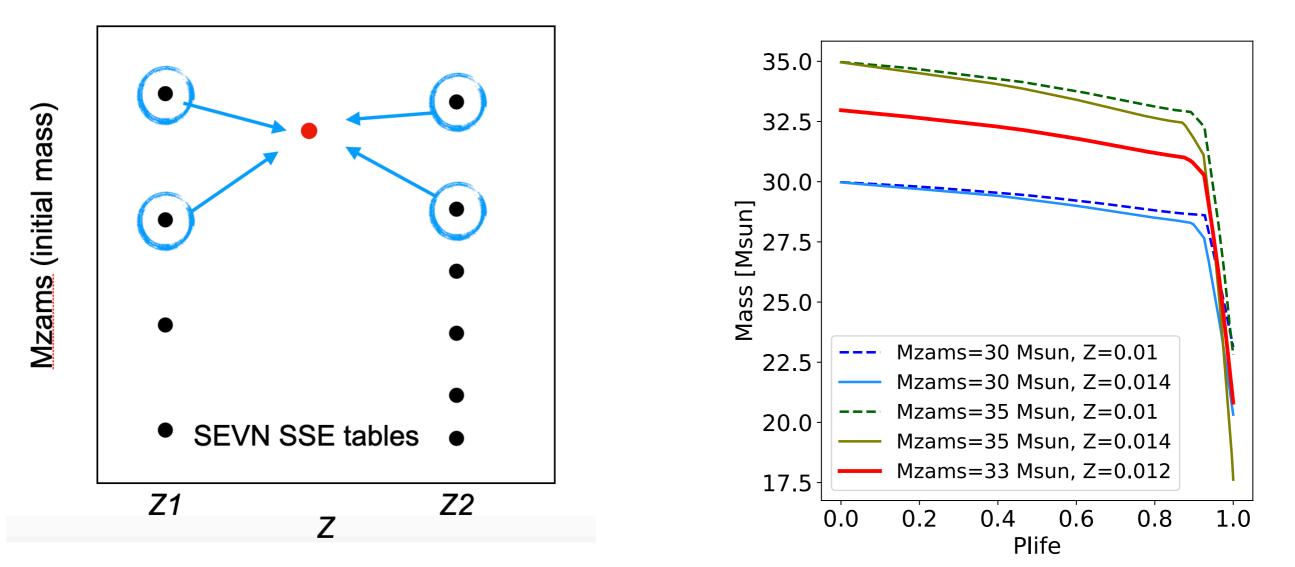
Name	Mass range [Msun]	Z range	Notes
SEVNtracks_parsec_ov05_AGB	2.2 - 450*	1E-11 - 0.04	Most updated tracks from PARSEC with overshooting parameter = 0.5
SEVNtracks_parsec_ov04_AGB	2.2 - 600	1E-4 - 0.04	Most updated tracks from PARSEC with overshooting parameter = 0.4
SEVNtracks_MIST_AGB	0.7 - 150	1.4E-5 - 0.045	MIST tracks (made with MESA)

#### \*Some specific metallicities have Mzams up to 600 Msun

## Interpolation

Stellar evolution through interpolation of precomputed stellar tracks

- SSE mostly depends on initial Mass, Mzams, and metallicity Z (fraction of non H/He elements
- Each couple of Mzams,Z identifies a stellar track in the tables
- Stellar tracks contain the temporal evolution of stellar parameters (e.g. Mass, Radius etc.)
- If (Mzams,Z) not in the tables interpolate using four interpolating tracks



### Interpolation

