

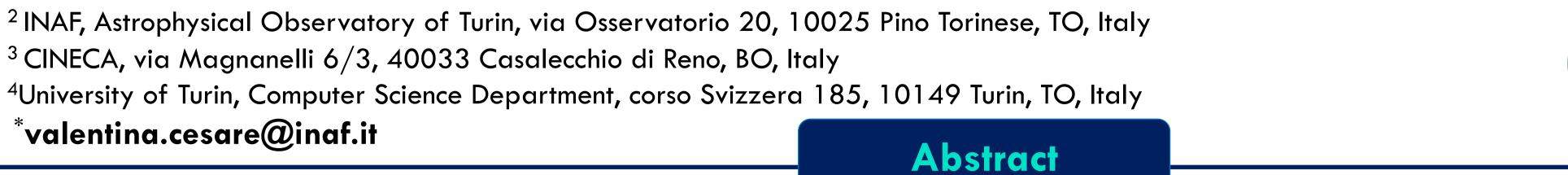
# The MPI+CUDA Gaia AVU-GSR Parallel Solver towards next-generation Exascale Infrastructures and new Green Computing frontiers



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We ported on the GPU with CUDA the Gaia Astrometric Verification Unit-Global Sphere Reconstruction (AVU-GSR) Parallel Solver (Cesare et al., in prep.). The code aims to find the astrometric parameters of  $\sim 10^8$  stars, the attitude and the instrumental settings of the Gaia satellite, and the global parameter  $\gamma$  of the PPN formalism, by solving a system of linear equations,  $\mathbf{A} \times x = \mathbf{b}$ , with the LSQR iterative algorithm. The coefficient matrix  $\mathbf{A}$  is large, having  $\sim 10^{11} \times 10^8$  elements, and sparse (Becciani et al., 2014). The CUDA code accelerates up to  $\sim\!14$  times compared to the current version of the AVU-GSR code, parallelized on the CPU with MPI+OpenMP and in production since 2014. This acceleration factor is  $\sim$ 9.2 times larger than the one obtained with a preliminary GPU porting with OpenACC, equal to  $\sim$ 1.5 (Cesare et al., in press; Cesare et al., submitted to A&C). We obtained this result by running the codes on the CINECA supercomputer Marconi 100, that has 4 NVIDIA Volta V100 GPUs per node. This analysis represents a first step to understand the exascale behaviour of a class of applications that follow the same structure of this code, employed in several contexts. In the next months, we plan to run this code on the pre-exascale platform Leonardo of CINECA, with 4 next-generation A100 GPUs per node, to better investigate this behaviour. Computing on highly parallel devices, such as GPUs, might imply the achievement of a Green Computing milestone. In our study, we aim to evaluate how much power we can save with the CUDA code compared to the original code due to the obtained acceleration factor, both on Marconi 100 and on Leonardo.

### Code target

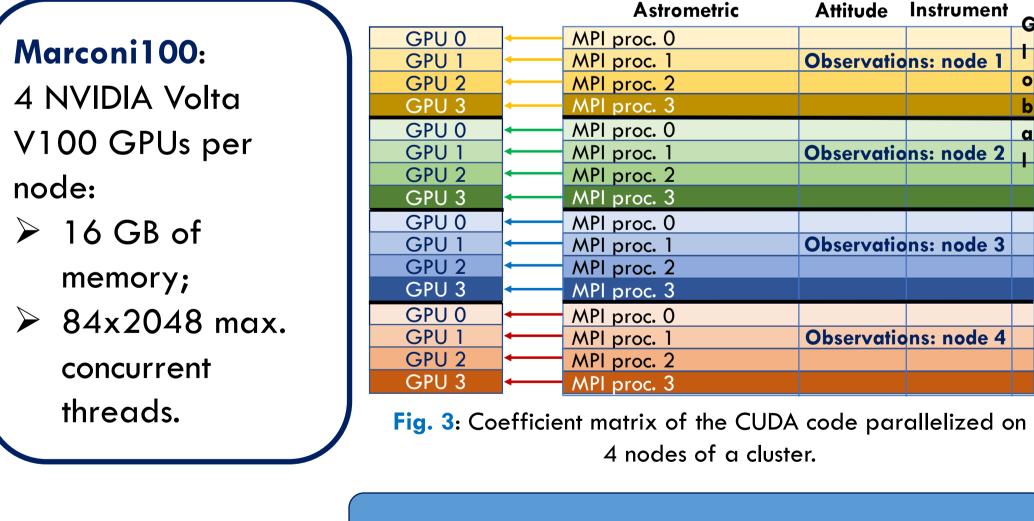
Derivation of positions and proper motions of  $\sim$ 108 stars in the Milky Way observed with the Gaia satellite, with a  $\mu$ as accuracy.



Fig. 1: Gaia spacecraft - ESA-D. Ducros (2013).

#### 2. The code structure Becciani et al. (2014) **Coefficient matrix:** large Known terms array: $\mathbf{A} \times \mathbf{x} = \mathbf{b}$ $(\sim 10^{11} \times 10^8 \text{ elements})$ and $\sim 10^{11} \times 1$ elements sparse → Computation with a dense matrix $A_d$ Solution array: $(\sim 10^{11} \times 10^1 \text{ elements})$ Start $\sim 10^8 \times 1$ elements Initial solution: aprod 2 call Attitude Instrument **Astrometric** $x^0 = A^T \times b$ Observations: MPI proc. 0 Reduction **OpenMP** threads Observations: MPI proc. 1 $-N_{\rm obs} \sim 10^{11}$ while(conv. cond.) Observations: MPI proc. 2 aprod 1 call $b^i = A \times x^{i-1}$ Observations: MPI proc. 3 aprod 2 call $x^i = A^T \times b^i$ $N_{\rm unk} \sim 10^8$ LSQR Fig. 2: Coefficient matrix structure and parallelization. Reduction 3. The CUDA porting Exit loop: Cesare et al., in preparation Convergence reached End

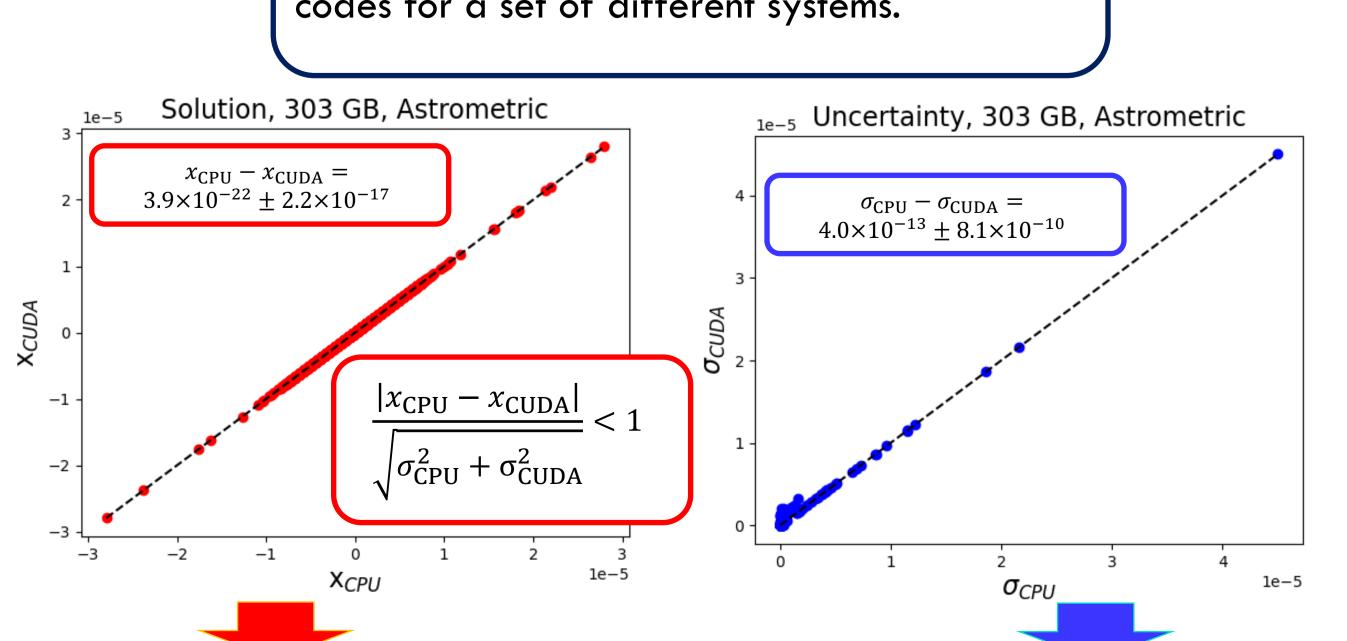
#### 3.1 Multi-GPU computation



Solutions consistent within  $1\sigma$ 

#### 3.3 Numerical stability

Comparison between the solutions and their uncertainties found by the CPU and the CUDA codes for a set of different systems.



Differences of the uncertainties consistent with zero

Iteration time [s]CPU

Iteration time [s]CUDA

32 cores Fig. 4: Speedup of the CUDA <u>150</u> <u>20</u>0 <u>250</u> <u>300</u> code over the CPU code vs system Memory [GB] Total memory occupied by the system memory. cudaDeviceSynchronize aprod2\_Kernel\_instr 108s 132,825ms +289,359 ms Kernel computation Fig. 5: Output of NVIDIA Nsight system profiler for a 50 GB system parallelized on 4 MPI tasks

on one node of Marconil 00, for the CUDA code.

4 GPU

Speedup

3.2 Gain in performance

8 GPU

32 cores

24 GPU

64 cores

Calculation time dominated by kernel computation and not by data copies and CPU

13.81!!!

with the system size

system!

Speedup increasing with a more

Speedup of ~14 for the largest

efficient utilization of the GPUs and

- computation:  $\frac{t_{\text{Kernel}}}{100} \times 100 = 93.5\%$
- $\frac{t_{\text{Copies}+CPU}}{100} \times 100 = 6.46\%$  $t_{
  m Iter}$

## 3.4 Green computing

Future perspectives to run the CUDA code on the preexascale CINECA platform Leonardo, with 4 A100 GPUs per node of 64-80 GB of memory each.  $\Longrightarrow$  Less nodes are required wrt Marconi100 to compute the same system, which might reduce the power consumption.

#### References

Becciani et al., 2014, Int. Conf. On HPCS, 104-111

~9.2 times larger

than with OpenACC

(speedup pf ~1.5

wrt the CPU code)

- 2. Cesare et al., ADASS XXXI, in press
- Cesare et al., sub. to A&C
- Cesare et al., in prep.