

SOXS Science Meeting 2020-11-24

ETC



Outline

≻ ETC

- ETC web-page
- ETC architecture and description
- ETC example of output plots
- Open points

SOXS @ NTT



SON OF X-SHOOTER NEWS MEETINGS INTERNAL DOCS

SCIENCE

INSTRUMENT TIMELINE

TEAM

DOCUMENTS



SOXS is built by an international consortium led by Italy and involving Israel, Chile, UK, Finland and Denmark.





ETC web-page how to get there:

- From SOXS website (googling SOXS ETC)
 - http://192.167.38.34/

Son Of X-Shooter

SOXS (Son Of X-Shooter) will be a unique spectroscopic facility for the ESO-NTT 3.5-m telescope in La Silla (Chile). The design foresees a high-efficiency spectrograph with a resolution-slit product of ~ 4,500, capable of simultaneously observing the complete spectral range 350 - 2000 nm with a good sensitivit and with imaging capabilities in the visible band (ugrizY) over a 3 5'x3 5' field of view

Instrument development page @ ESO (link)

La Silla Instruments page @ ESO (link)

CHECK the NEWS section (last updated Feb 02 2020)

EXPOSURE TIME CALCULATOR (ETC)



created by a collaborative effort from Laura Ripamonti, Federica Loiacono & Sergio Campana

link here



ETC Architecture Schematic and workflow





ETC web-page layout

First select the Input flux Distribution, then fill the related fields in the Light gray boxes. Dark gray boxes can not be modified accordingly.

Science Object

Target Input Flux Distribution

Attention! If you want to download some template spectrum, which can be loaded as User-Defined Spectrum, press here







- Sky background input parameters:
 - □ Moon's phase: any days from new moon (where: 0 = new moon, 14 = full moon)
 - □ Projected slit size on sky (according to the Y-slit size considered over which the sky signal is integrated $\rightarrow \approx 1.5$ *Seeing)
- > Online Call to \rightarrow ESO SkyCalc Radiance Model with components:
 - □ Scattered Moonlight, Scattered Starlight,
 - **Z**odiacal light
 - □ Molecular Emissions of Lower and Upper Atmosphere
 - □ Airglow

Sky background radiance/emission output in in [ph/ (s cm2 A)]



> Online Call to \rightarrow ESO SkyCalc Transmission Model with components:

□ Rayleight scattering (molecules) + Mie Scattering (Aerosols)





Total instrumental efficiency: *from Telescope to Detectors QE included* The atmospheric transmission and slit-throughput are added according to the simulations







> Detector noises: from detector datasheet and test report from manufacturers

- Dark current:
 - **UV-VIS:** 0.1 e-/pix/h @ 140K
 - □ NIR: 1.5*(10^-3) e-/pix/h @ 40K
- **RON**
 - UV-VIS: 2.5 rms e-
 - □ NIR: 10 rms e-
- Acquisition strategy:
 - □ Number of Frames to be acquired
 - Number of exposures in UV-VIS
 - DIT, NDIT, NINT in IR
 - □ Binning: 1X1, 1x2, 2x2 (UV-VIS)

Instrument set-up: Slit selec	ction - Acquisition time - Detectors modes:
Slit size [arcsec]:	1.0 🗸
Exposure time [sec], Single Exposi 1200	ure UV-VIS:
Number of Exposures [-], UV-VIS: 1	
Detector Integration Time (DIT) [se 1200	c], Single Exposure NIR:
Number of DIT (NDIT) [-], NIR: 1	
Number of Integrations (NINT) [-], 1	NIR:
Binning X (spectral direction) Binning Y (spatial direction)	

Sky Conditions	
Moon - Days from New Moon. [days]:	
0	
Airmass. [-]:	
Precipitable Water Vapor [mm] (10 default value - 3.5 La Silla mean value):	
0.9	
Instrument set-up: Slit selection - Acquisition time - Detectors modes:	
Slit size [arcsec]: 1.0 V	
Exposure time [sec], Single Exposure UV-VIS: 1200	
Number of Exposures [-], UV-VIS:	
1	
Detector Integration Time (DIT) [sec], Single Exposure NIR: 1200	
Number of DIT (NDIT) [-], NIR: 1	
Number of Integrations (NINT) [-], NIR:	
1	
Binning X (spectral direction)	
Binning Y (spatial direction)	
Input for Calculation Database	15 SRE per-order No Orders Overlapping ✓
Calculation-Plots: Wavelengths DataBase (Default DB is 15 SRE per order) 15 SRE per-order No Orders Ove	Happing ✓ 15 SRE per-order – No Orders Overlapping
Calculation-SNR: SNR per SRE (0) SNR per PIX (1)	3 SRE per-order – NO Orders Overlapping
RUN ETC:	
CALCULATE	





Saturation Warnings \rightarrow when the max photoe- (per Exp-T or DIT) > detectors saturation limits.







Obj Photoe- per PIX-bin Obj Photoe- per PIX-bin UV-VIS NIR 40 12 35 10 30 Photo-electrons [e/bin] Photo-electrons [e/SRE] 8 7 d from NM, AM 1.16, PWV=10 25 20 6 450 sec exposure, 4 Exposures 15 DIT = 450 sec, NDIT = 4, NINT = 110 2 5 Only data related to input SED range SNR per PIX n 0 NIR 4000 5000 6000 7000 8000 10000 15000 20000 wavelength [Å] wavelength [Å] 5 4 The SNR at the g-band peak decrease 2 From \approx 7 to \approx 5 1

1x1 binning

Kurucz-A1V, mag 19.9

0.9 asec seeing, 1 asec slit,

SNR per PIX

UV-VIS





Kurucz-A1V, mag 19.9 7 d from NM, AM 1.16, PWV=10 0.9 asec seeing, 1 asec slit, 1500 sec exposure, 1 Exposures **DIT** = 1500 sec, **NDIT** = 1, **NINT** = 1 1x2 (in spatial direction) binning

Is again ≈ 7



1

0

related to input SED

10000 12500 15000 17500 20000

wavelength [Å]

2

0

4000

5000 6000 7000 8000

wavelength [Å]



Kurucz-A1V, mag 20.1 7 d from NM, AM 1.16, PWV=10 0.9 asec seeing, 1 asec slit, 1800 sec exposure, 1 Exposures DIT = 1800 sec, NDIT = 1, NINT = 1 1x2 (in spatial direction) binning





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0	Black body
0	power-law - $F(\lambda) \propto \lambda^{index}$
0	User-defined Spectrum: Table lambda, Flux in [A, erg/s/cm2/A]
\odot	Single emission line

Spatial distribution:

For explanation on how the extended source case is modeled press Here

0

Point source Extended source Blackbody Temperature [K]: 5600

Power Law Index:

1

User-Defined spectrum - load file:

Scegli il file Nessun file scelto

			2		
mag:	[Magnitudes	are given	per arcsec ²	for extended	sources

20

Redshift

0

Lambda [A]:

6500

6500 A \rightarrow r-band (it is given the order id=3)

FWHM [A] (warning: min acceptable FWHM for UV-VIS = 0.32 A, for NIR = 0.63 A):

1

Flux [10^-16 erg/cm^2/s]:

2

Single emission line:

Order	Lambda [A] Lam-bin	[A] Eff [%]	Obj [e-/	Texp] Sky [e-/Texp] Imax [e-/1	[exp] SNR
3.0	6500.0	0.37	19.22	492.92	94.15	159.15	14.2





Open Points/ Next implementations

- Imaging Mode for the Acquisition Camera
- Suggestion for improvements and possible debuggin from science teams